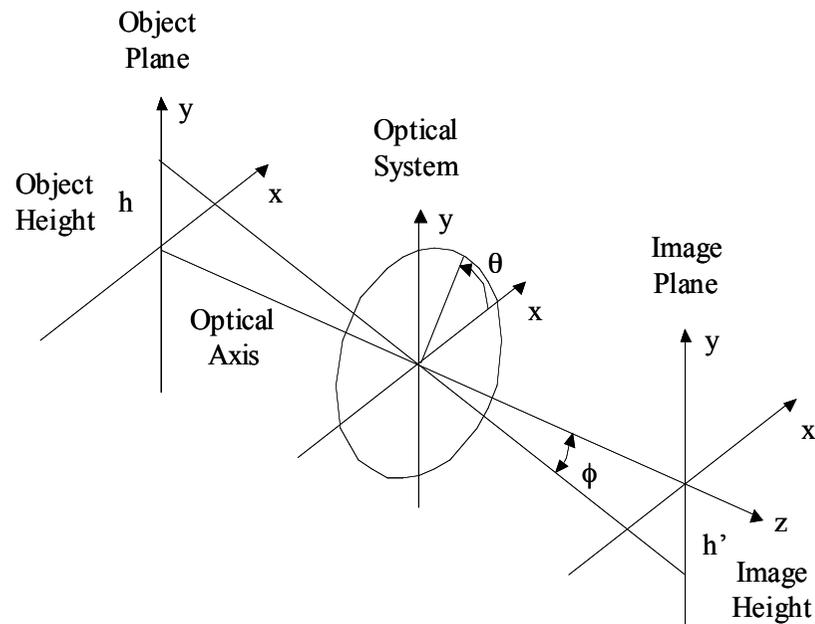


Polinomi di Zernike

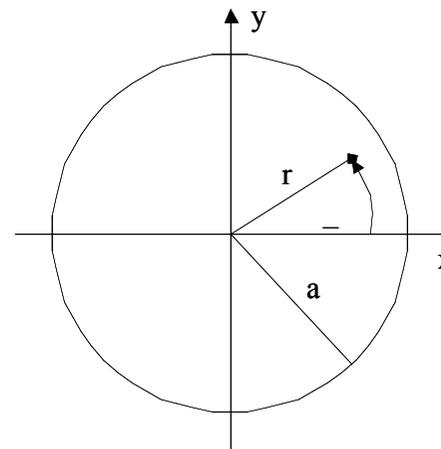
Bibliografia: roorda e Maeda



Sistema di coordinate



Pupil Coordinate System



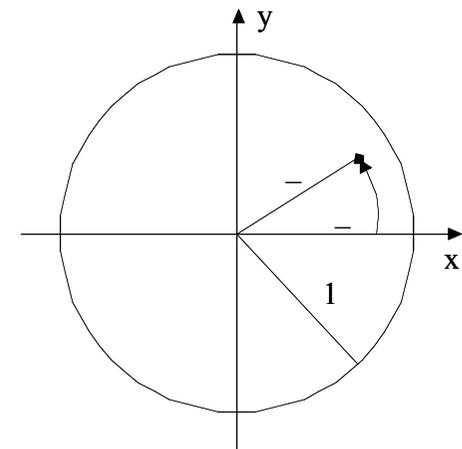
$$x = r \cos(\theta)$$

$$y = r \sin(\theta)$$

$$\theta = \tan^{-1}(y/x)$$

$$r = (x^2 + y^2)^{1/2}$$

Normalized Pupil Coordinate System



$$x = \rho \cos(\theta)$$

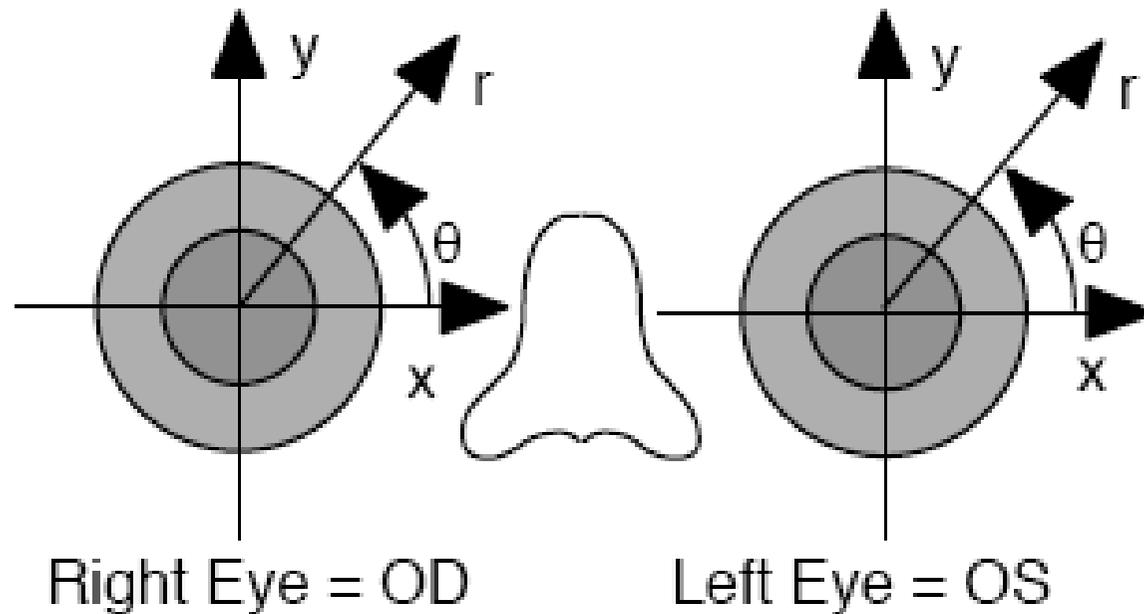
$$y = \rho \sin(\theta)$$

$$\theta = \tan^{-1}(y/x)$$

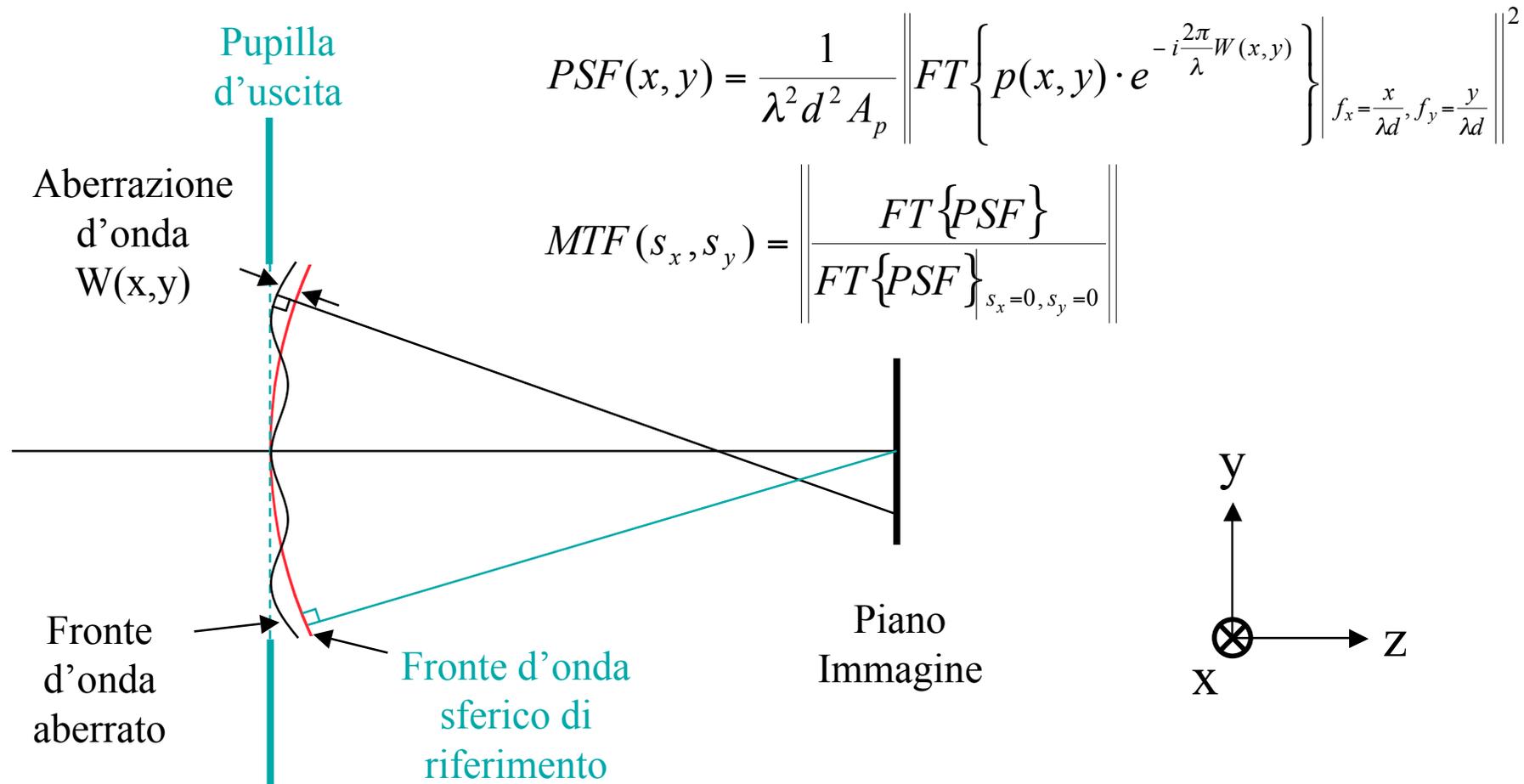
$$\rho = r/a = (x^2 + y^2)^{1/2}$$



Sistema di coordinate per l'occhio



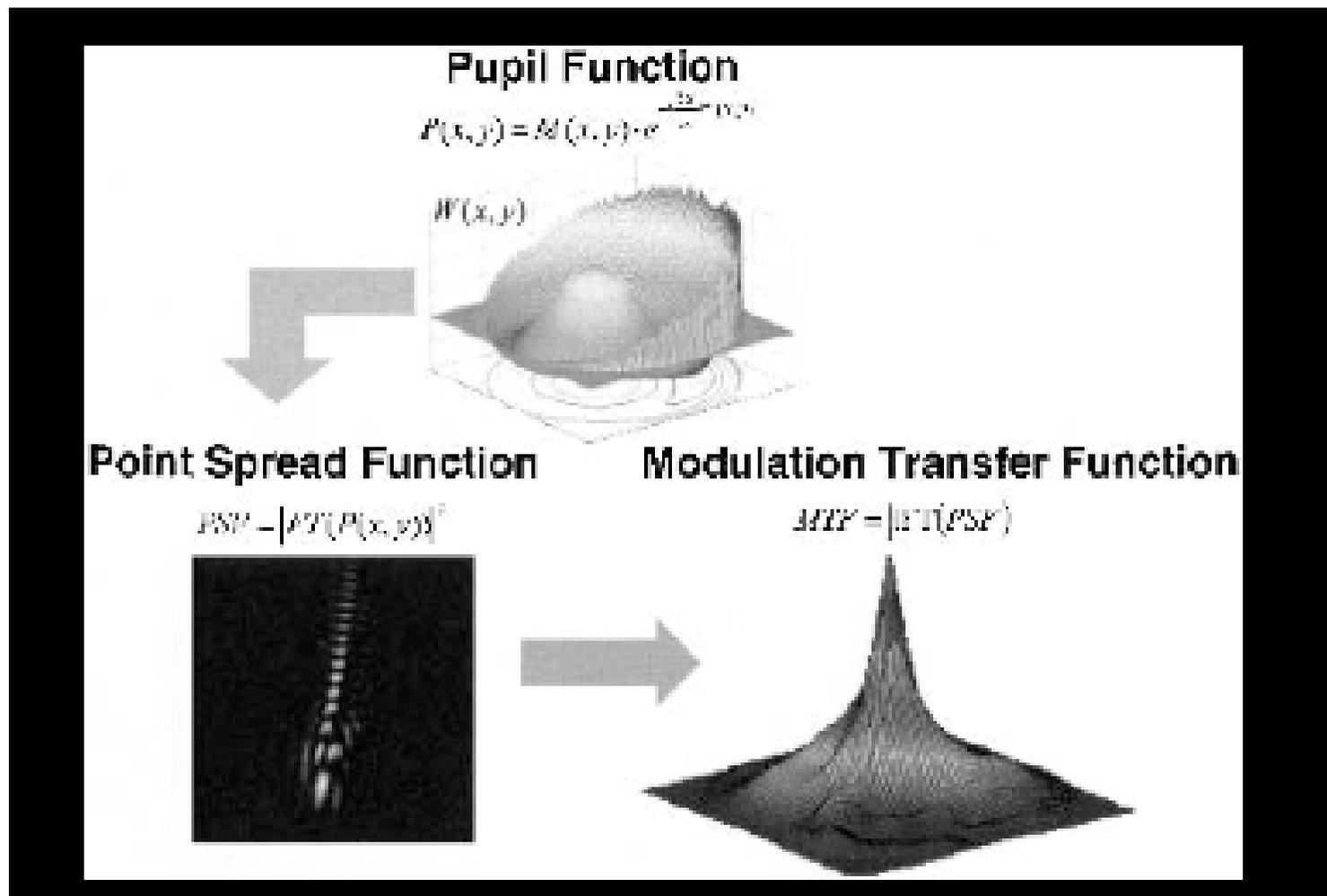
Aberrazione d'onda



L'aberrazione del fronte d'onda, $W(x,y)$, è la distanza, in termini di cammino ottico OPD (prodotto tra indice di rifrazione e cammino fisico), tra la sfera di riferimento e il fronte d'onda "reale".



I passaggi matematici



Sviluppo polinomiale

- L'aberrazione del fronte d'onda $W(x,y)$ può essere sviluppata in termini di polinomi di Zernike
- Il contributo di ogni termine è indipendente dall'altro



Formule matematiche

The Zernike polynomials are defined as³ :

$$\begin{aligned} Z_n^m(\rho, \theta) &= N_n^m R_n^{|m|}(\rho) \cos(m\theta) && \text{for } m \geq 0, 0 \leq \rho \leq 1, 0 \leq \theta \leq 2\pi \\ &= -N_n^m R_n^{|m|}(\rho) \sin(m\theta) && \text{for } m < 0, 0 \leq \rho \leq 1, 0 \leq \theta \leq 2\pi \end{aligned}$$

for a given n : m can only take on values of $-n, -n+2, -n+4, \dots, n$

N_n^m is the normalization factor

$$N_n^m = \sqrt{\frac{2(n+1)}{1 + \delta_{m0}}} \quad \delta_{m0} = 1 \text{ for } m = 0, \quad \delta_{m0} = 0 \text{ for } m \neq 0$$

$R_n^{|m|}(\rho)$ is the radial polynomial

$$R_n^{|m|}(\rho) = \sum_{s=0}^{(n-|m|)/2} \frac{(-1)^s (n-s)!}{s! [0.5(n+|m|)-s] [0.5(n-|m|)-s]} \rho^{n-2s}$$

factorial.m

zernike.m



Lista dei polinomi di Zernike

mode	order	frequency		
j	n	m	$Z_n^m(\rho, \theta)$	Meaning
0	0	0	1	Constant term, or Piston
1	1	-1	$2\rho \sin(\theta)$	Tilt in y - direction, Distortion
2	1	1	$2\rho \cos(\theta)$	Tilt in x - direction, Distortion
3	2	-2	$\sqrt{6}\rho^2 \sin(2\theta)$	Astigmatism with axis at $\pm 45^\circ$
4	2	0	$\sqrt{3}(2\rho^2 - 1)$	Field curvature, Defocus
5	2	2	$\sqrt{6}\rho^2 \cos(2\theta)$	Astigmatism with axis at 0° or 90°
6	3	-3	$\sqrt{8}\rho^3 \sin(3\theta)$	
7	3	-1	$\sqrt{8}(3\rho^3 - 2\rho)\sin(\theta)$	Coma along y - axis
8	3	1	$\sqrt{8}(3\rho^3 - 2\rho)\cos(\theta)$	Coma along x - axis
9	3	3	$\sqrt{8}\rho^3 \cos(3\theta)$	
10	4	-4	$\sqrt{10}\rho^4 \sin(4\theta)$	
11	4	-2	$\sqrt{10}(4\rho^4 - 3\rho^2)\sin(2\theta)$	Secondary Astigmatism
12	4	0	$\sqrt{5}(6\rho^4 - 6\rho^2 + 1)$	Spherical Aberration, Defocus
13	4	2	$\sqrt{10}(4\rho^4 - 3\rho^2)\cos(2\theta)$	Secondary Astigmatism
14	4	4	$\sqrt{10}\rho^4 \cos(4\theta)$	
\vdots	\vdots	\vdots	\vdots	



Aberrazione del fronte d'onda

The wave aberration is expressed as a weighted sum of Zernike polynomials⁷ :

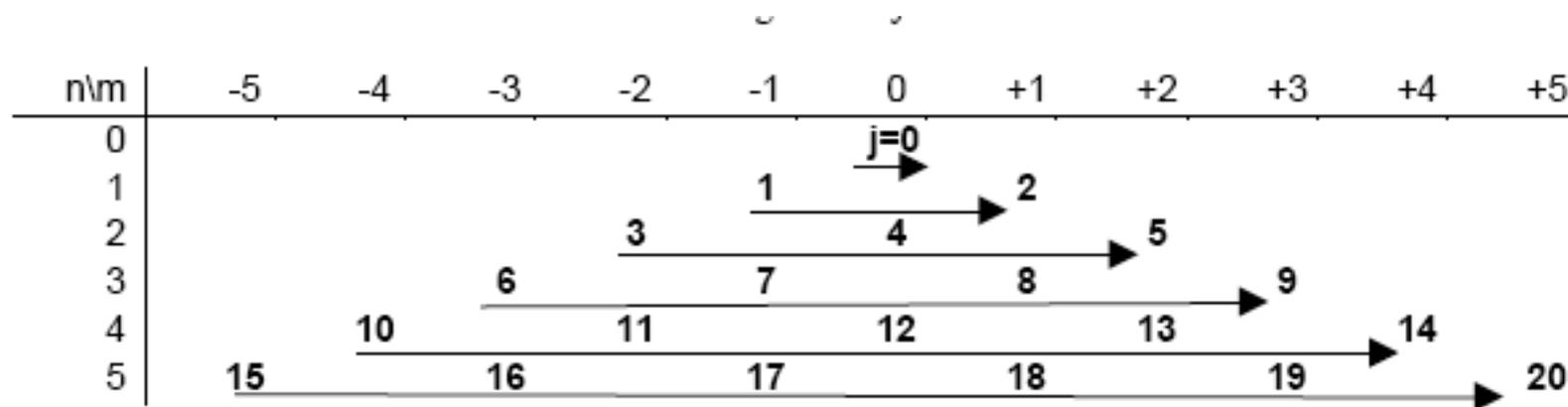
$$\begin{aligned} W(\rho, \theta) &= \sum_n^k \sum_{m=-n}^n W_n^m Z_n^m(\rho, \theta) \\ &= \sum_n^k \left\{ \sum_{m=-n}^{-1} W_n^m (-N_n^m R_n^{|m|}(\rho) \sin(m\theta)) + \sum_{m=0}^n W_n^m (N_n^m R_n^{|m|}(\rho) \cos(m\theta)) \right\} \end{aligned}$$

$$W(x, y) = \sum_{j=0}^{j \max} W_j Z_j(x, y)$$

[Calcola_aberrazione_onda.m](#)



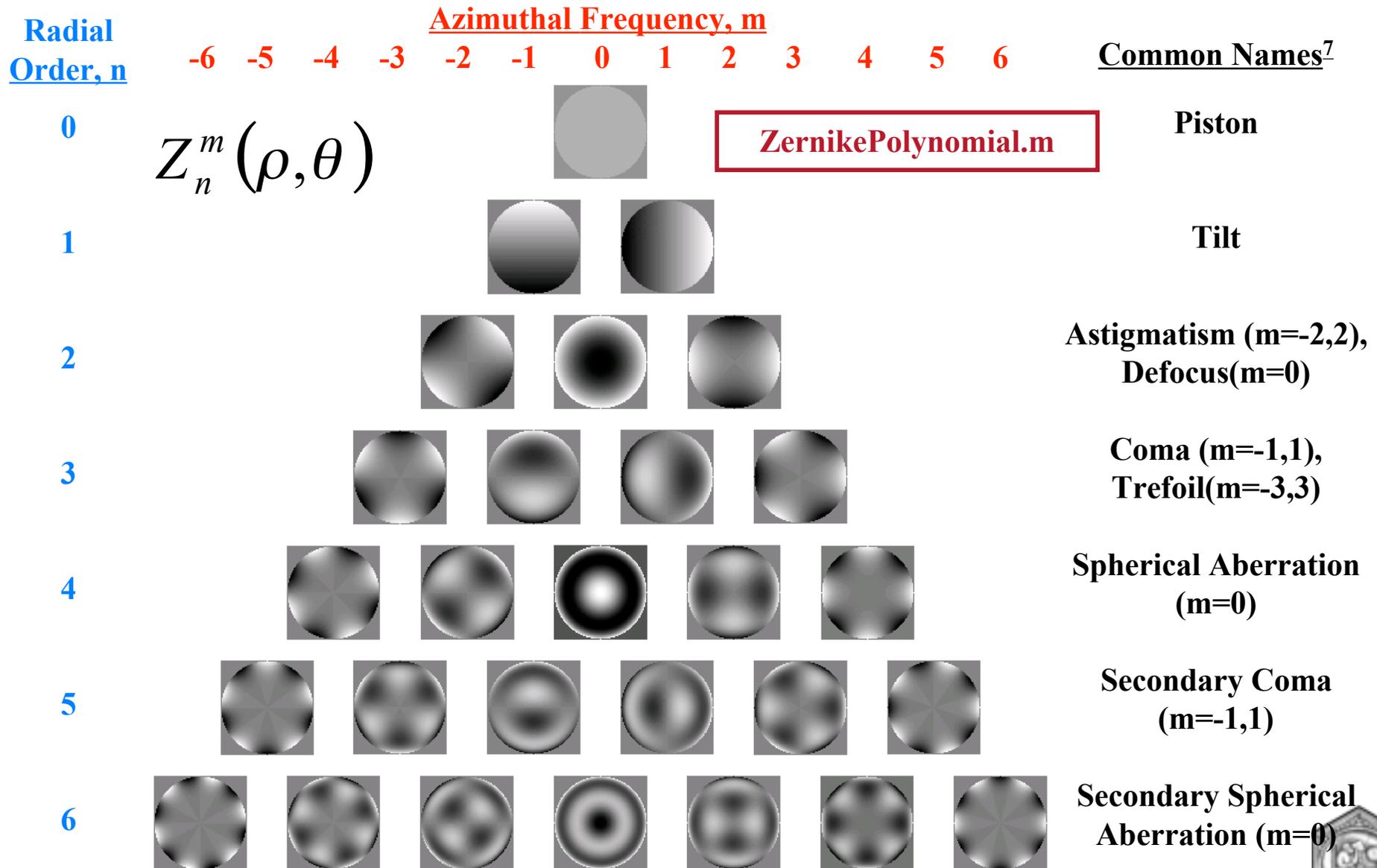
Utilizzo di un solo indice



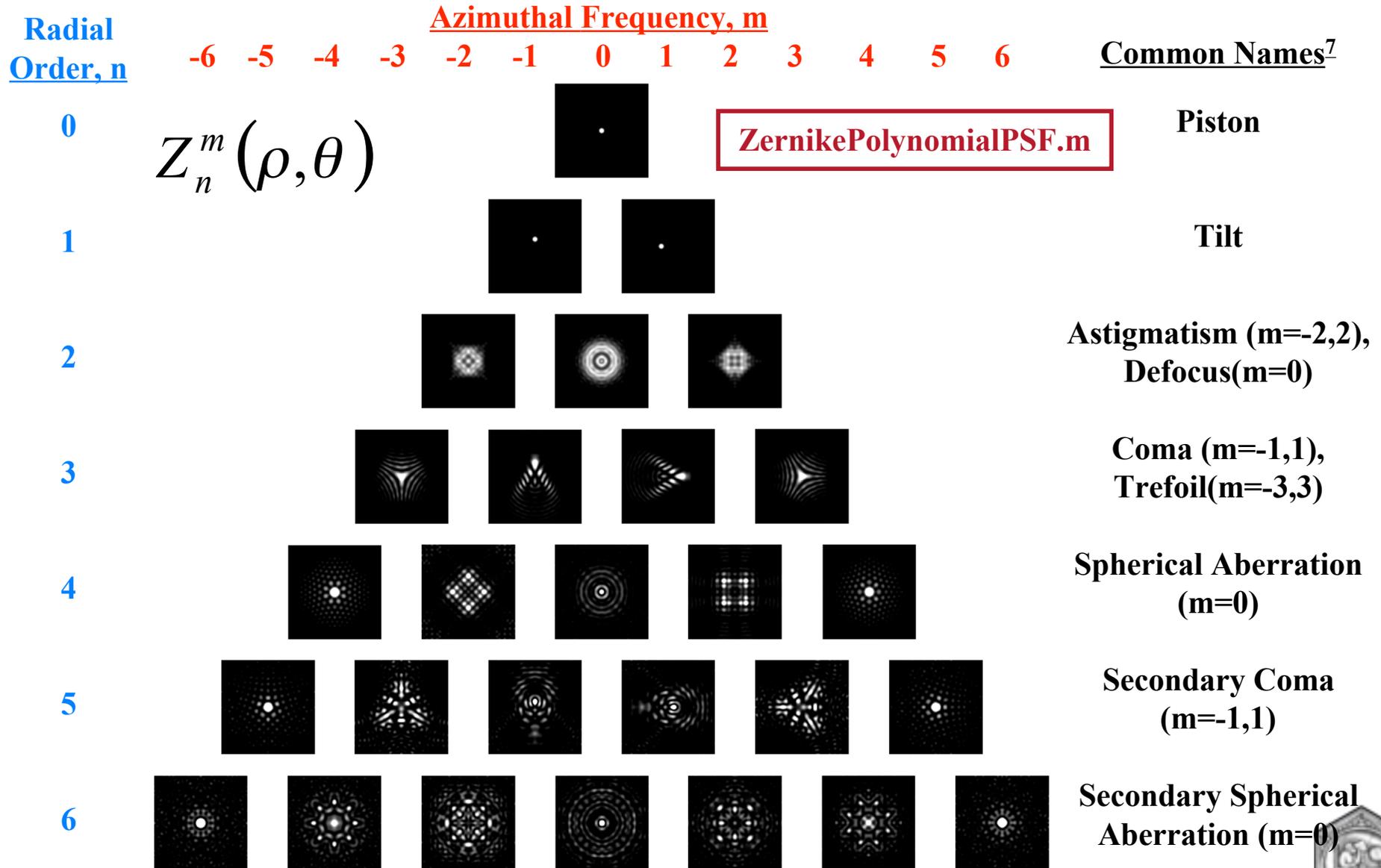
Talvolta si ricorre all'utilizzo di un solo indice j . In questo caso questa tabella indica l'equivalenza tra le due notazioni



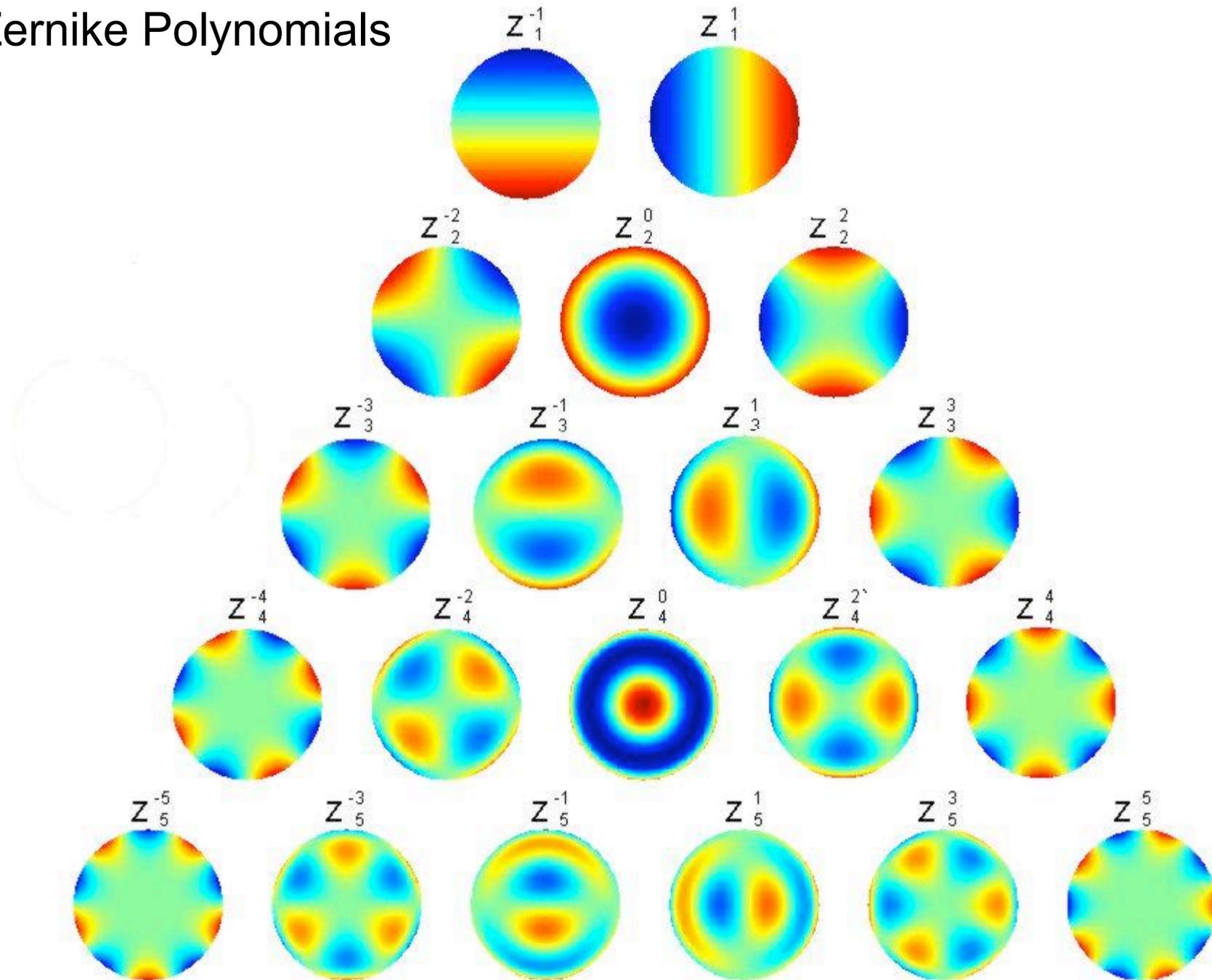
Polinomi di Zernike a doppio indice



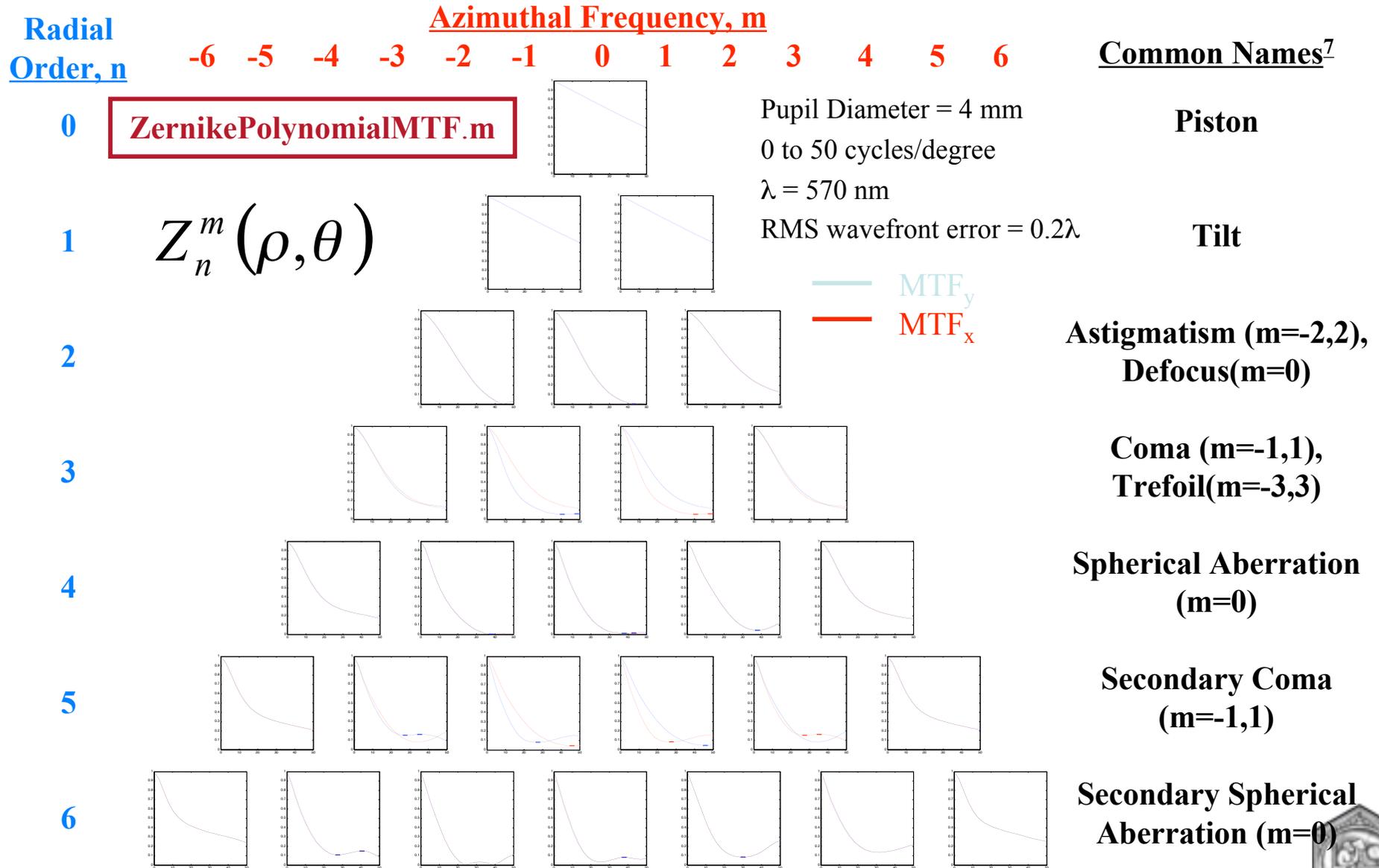
PSF per i vari termini di Zernike



Zernike Polynomials



Double-Index Zernike Polynomial MTFs



Double-Index Zernike

Radial
Order, n

Azimuthal Frequency, m

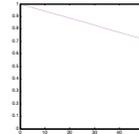
-6 -5 -4 -3 -2 -1 0 1 2 3 4 5 6

Common Names⁷

Polynomial MTFs

0

ZernikePolynomialMTF.m



Pupil Diameter = 7.3 mm

Piston

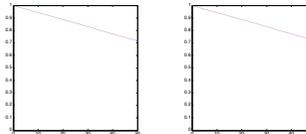
0 to 50 cycles/degree

$\lambda = 570$ nm

RMS wavefront error = 0.2λ

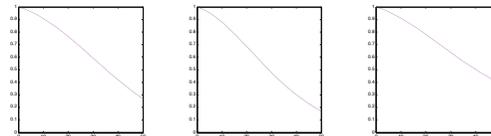
1

$$Z_n^m(\rho, \theta)$$



Tilt

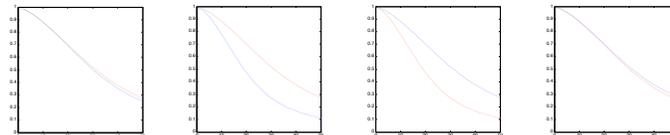
2



— MTF_y
— MTF_x

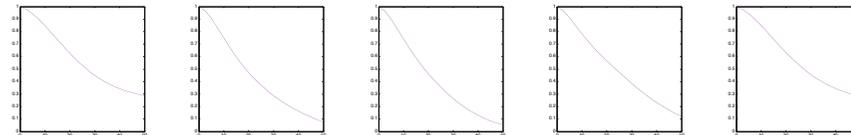
**Astigmatism (m=-2,2),
Defocus(m=0)**

3



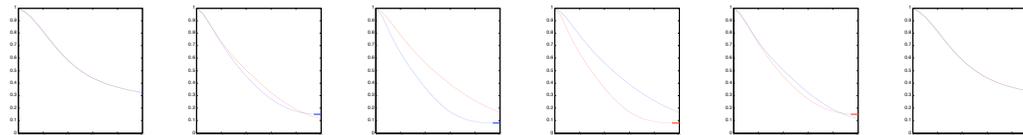
**Coma (m=-1,1),
Trefoil(m=-3,3)**

4



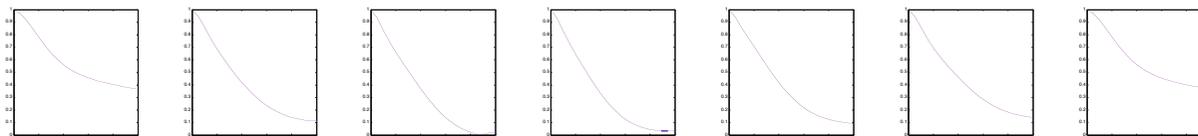
**Spherical Aberration
(m=0)**

5



**Secondary Coma
(m=-1,1)**

6

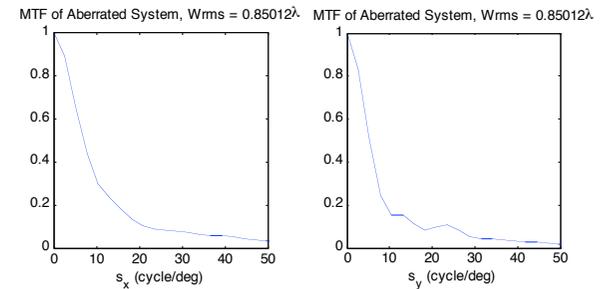
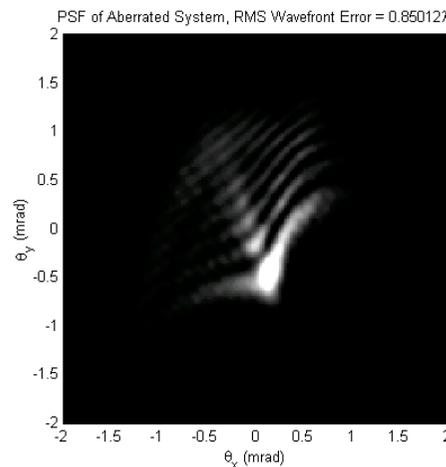
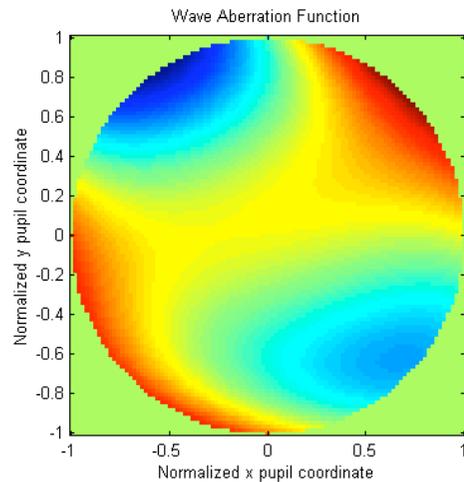
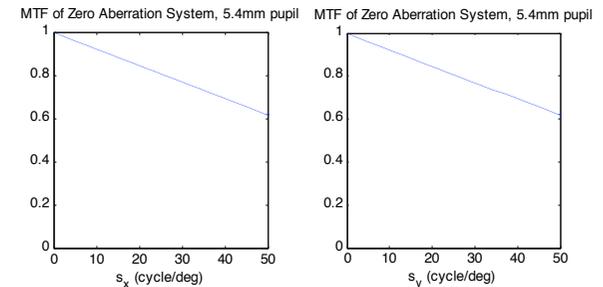
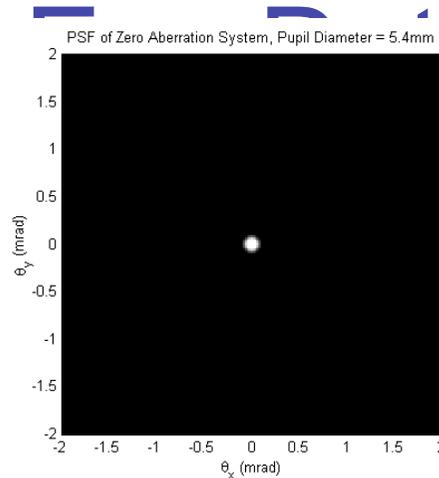


**Secondary Spherical
Aberration (m=0)**



Simulation based on Human

Mode j	Coefficient (μm)	RMS Coefficient (μm)
0	0	0
1	0	0
2	0	0
3	1.02	0.416413256
4	0	0
5	0.33	0.134721936
6	0.21	0.074246212
7	-0.26	-0.091923882
8	0.03	0.010606602
9	-0.34	-0.120208153
10	-0.12	-0.037947332
11	0.05	0.015811388
12	0.19	0.084970583
13	-0.19	-0.060083276
14	0.15	0.047434165
Total RMS Wavefront Error (μm)		0.484608089



WaveAberrationMTF.m

WaveAberration.m
CNR-INOA

WaveAberrationPSF.m



What are Zernike Polynomials?

- set of basic shapes that are used to fit the wavefront
- analogous to the parabolic x^2 shape that can be used to fit 2D data

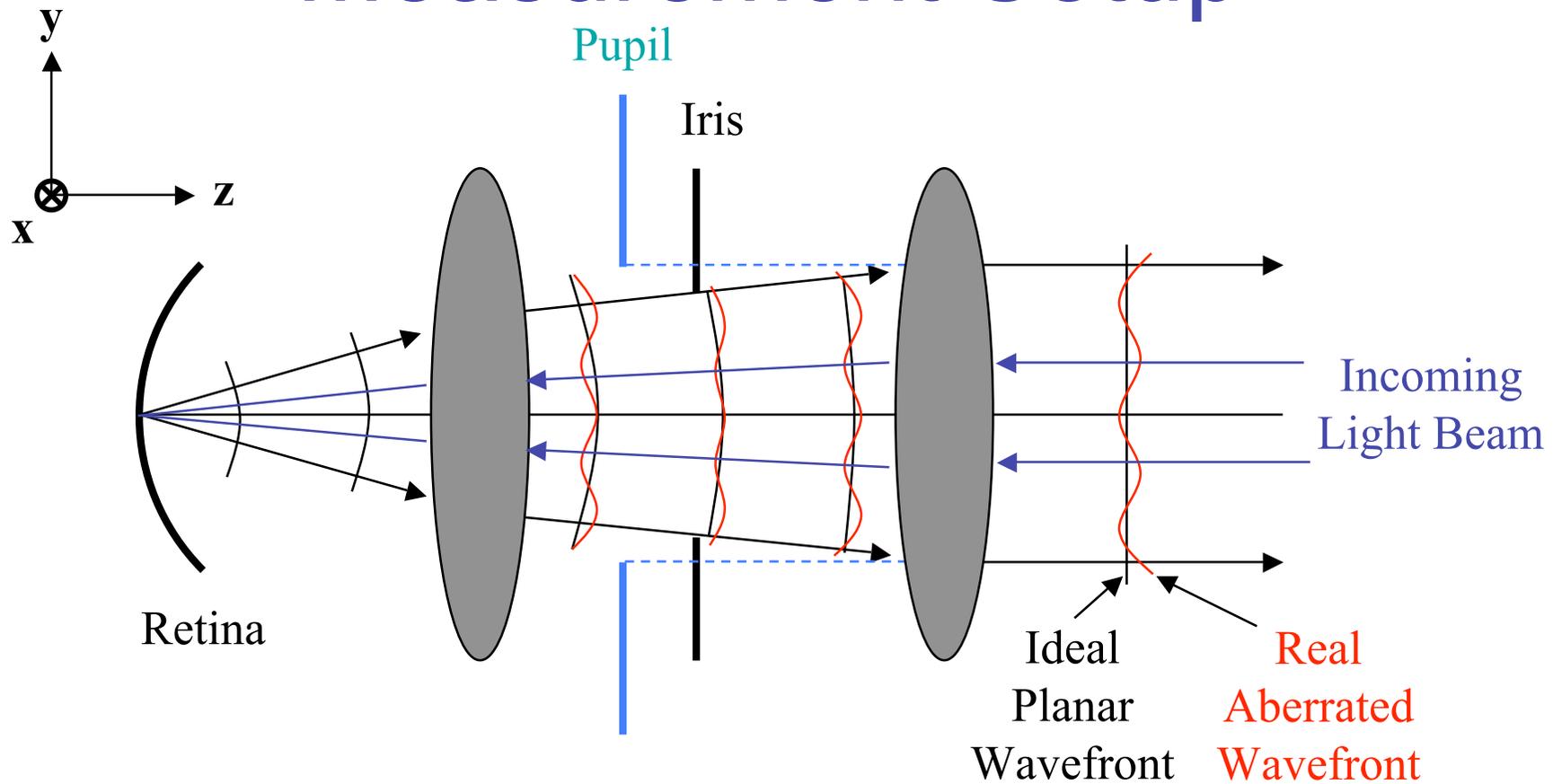


Properties of Zernike

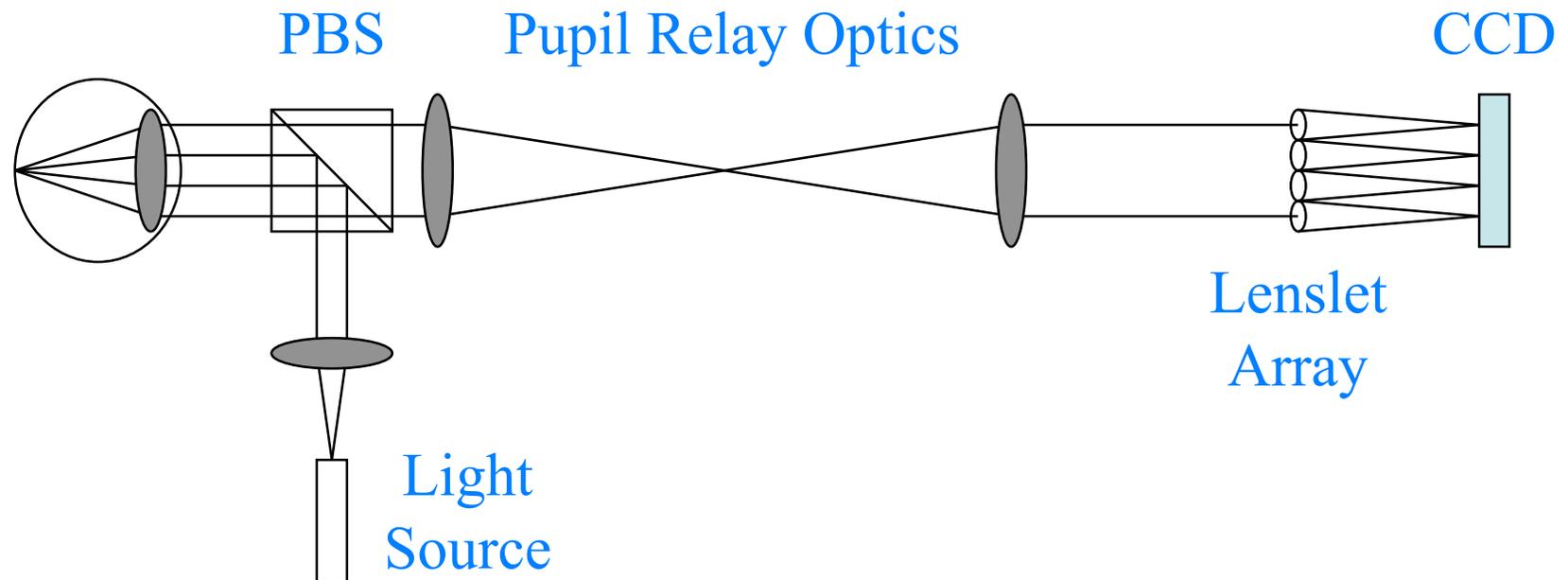
- orthogonal **Polynomials**
 - terms are not similar in any way, so the weighting of one terms does not depend on whether or not other terms are being fit also
- normalized
 - the RMS wave aberration can be simply calculated as the vector of all or a subset of coefficients
- efficient
 - Zernike shapes are very similar to typical aberrations found in the eye



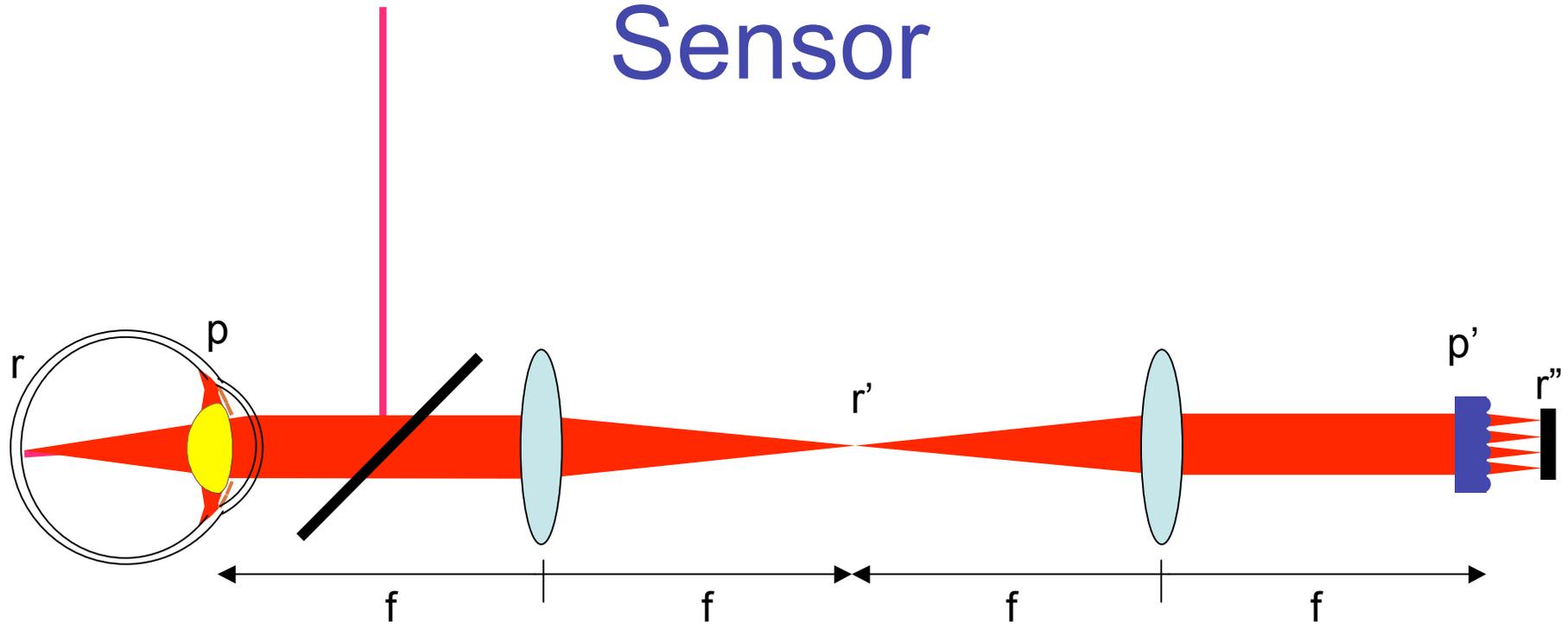
Measurement Setup



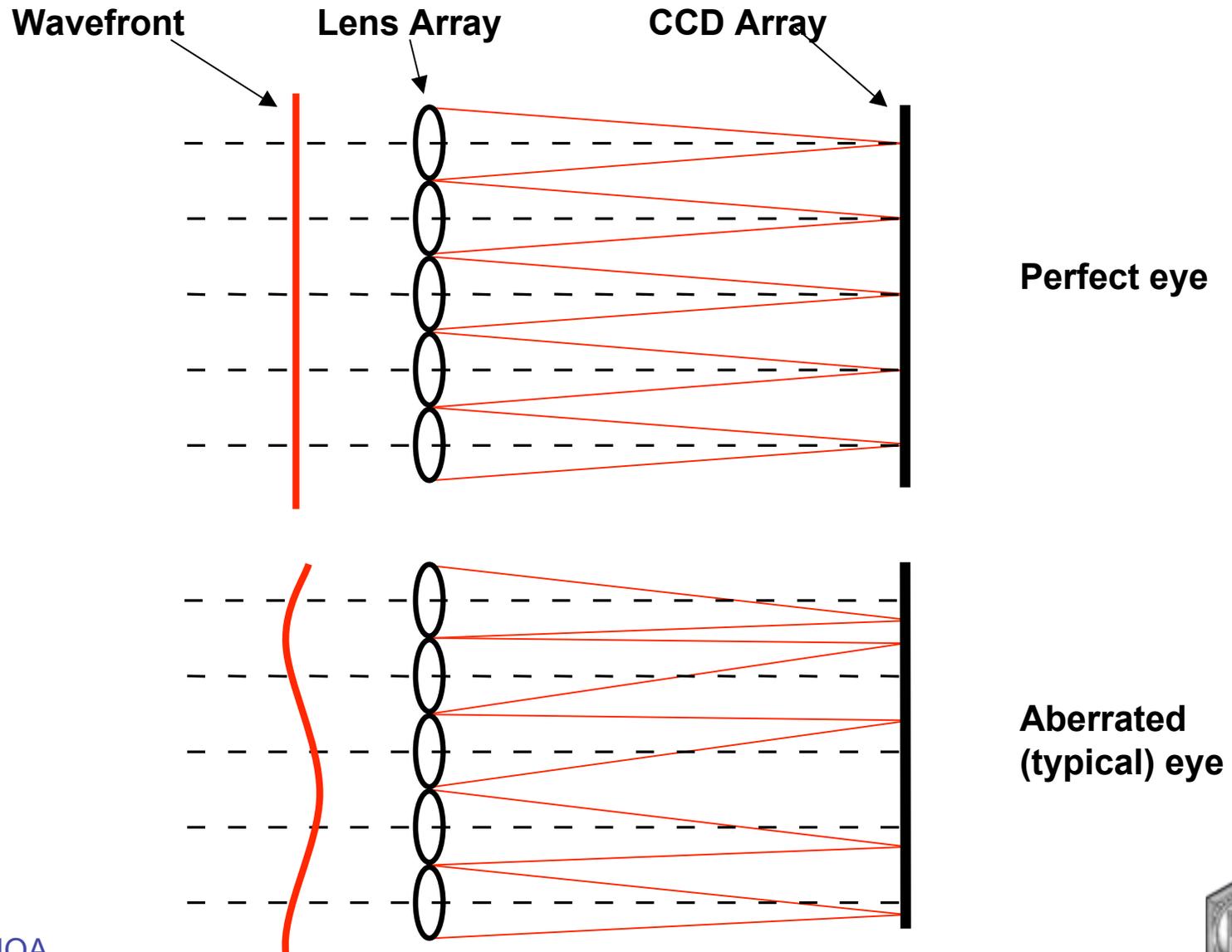
Shack-Hartmann Sensor Layout



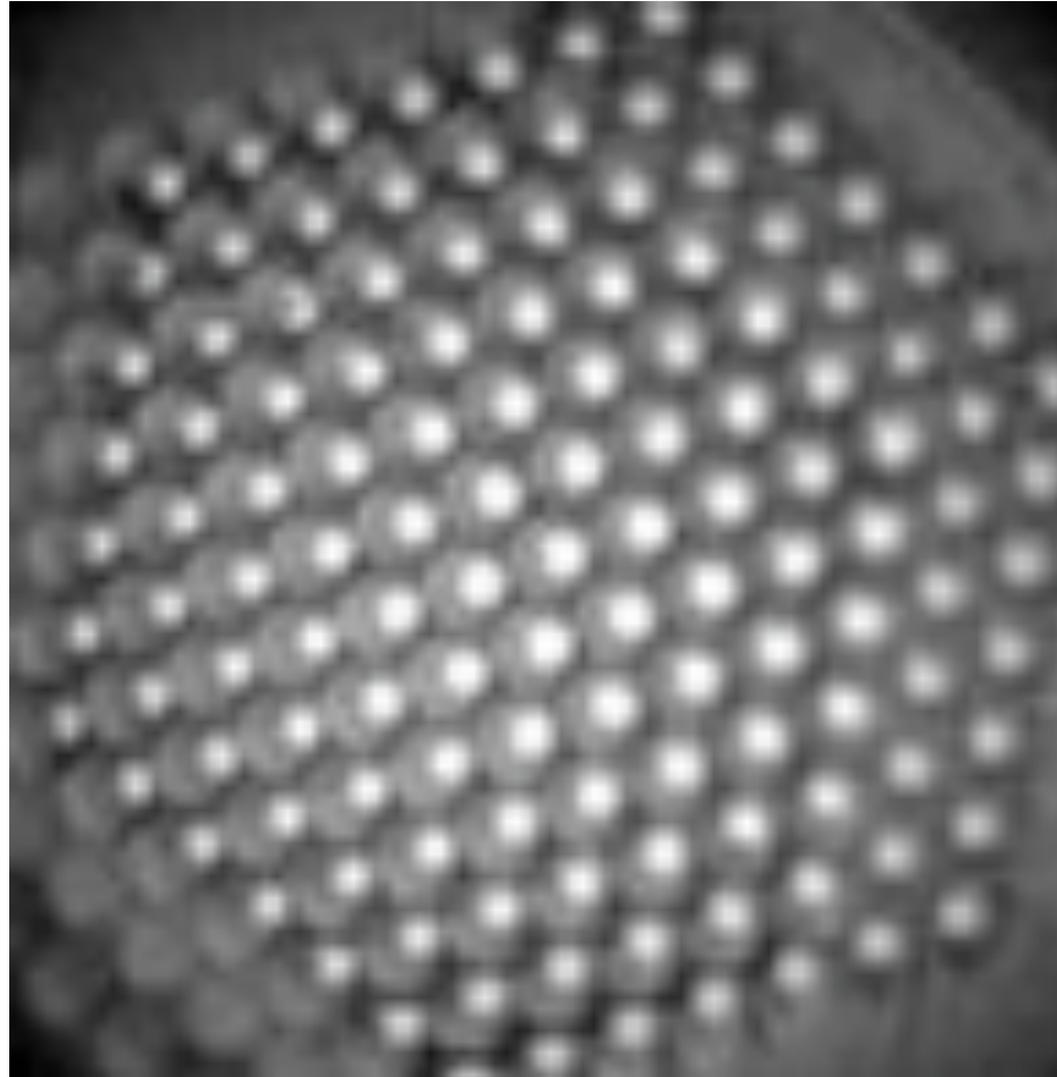
Shack-Hartmann Wavefront Sensor



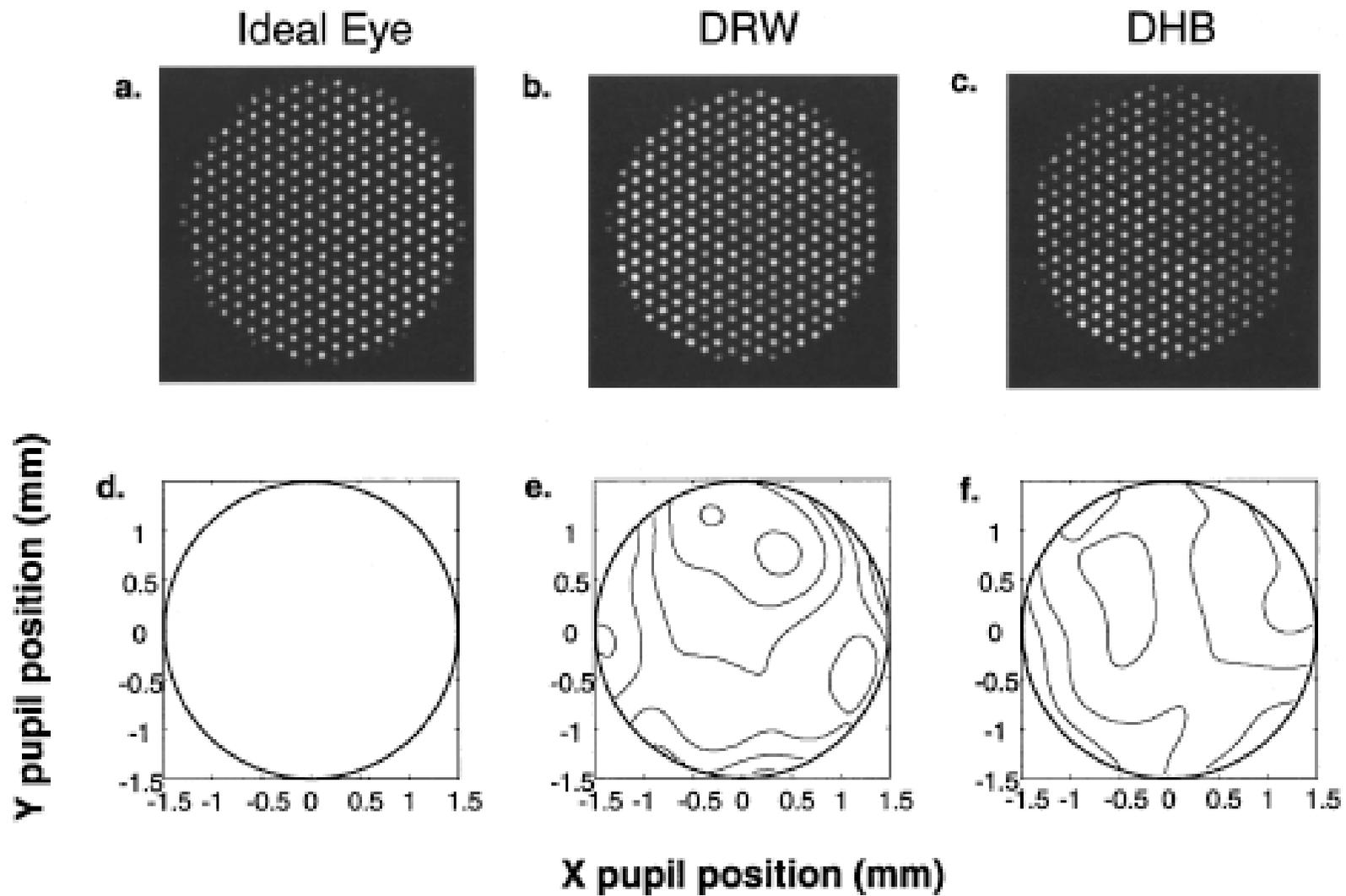
Shack-Hartmann Wavefront Sensor



Lenslet Array

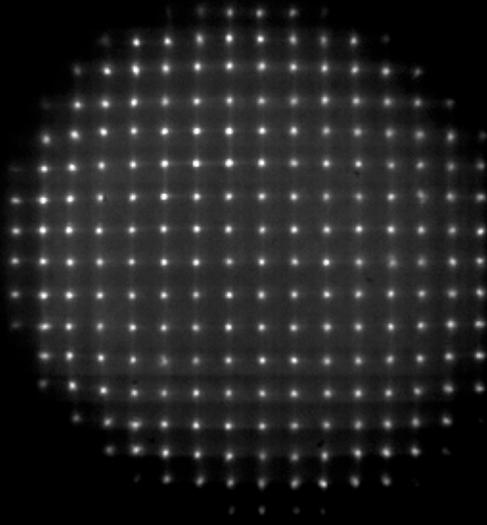


Alcune immagini

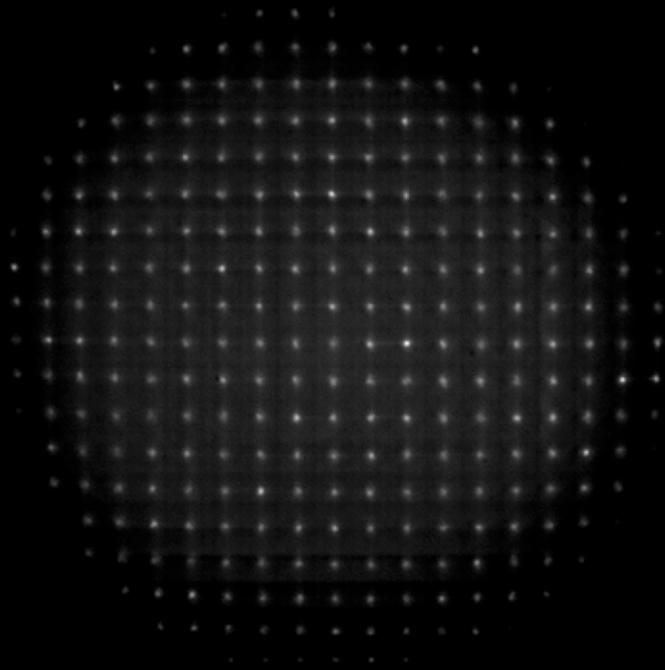


Shack-Hartmann Images

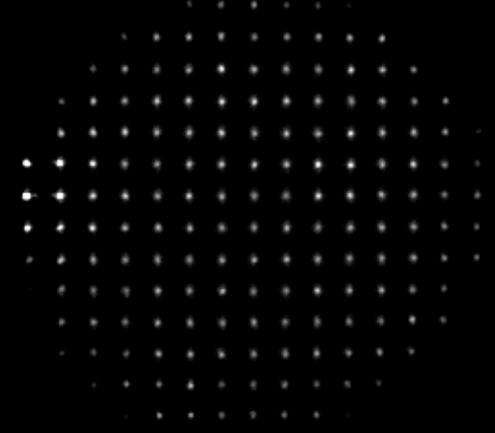
BD



KW



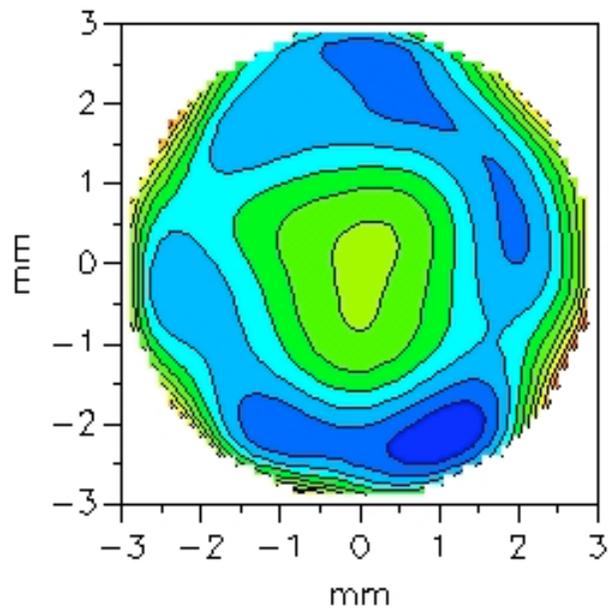
SM



Wavefront Maps

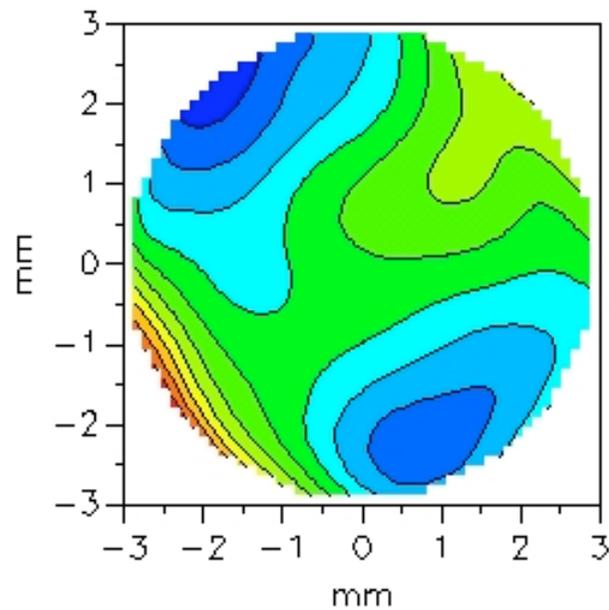
(at best focal plane)

BD



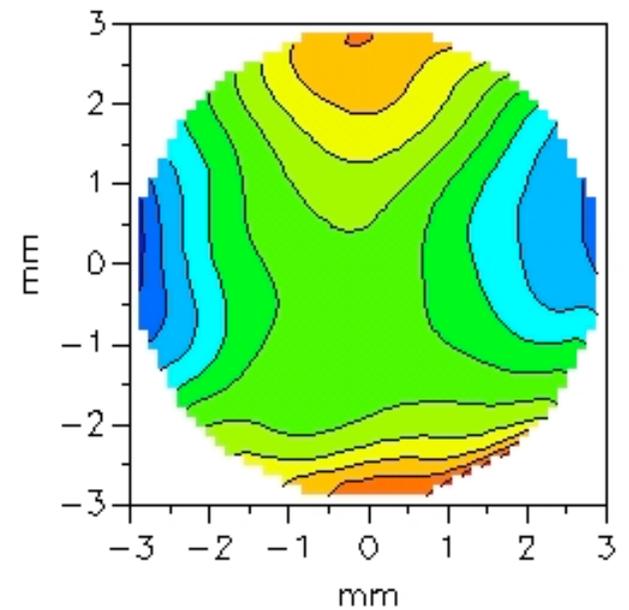
0.33 DS
-0.17 DC X 87

KW



6.42 DS
-0.6 DC X 126

SM

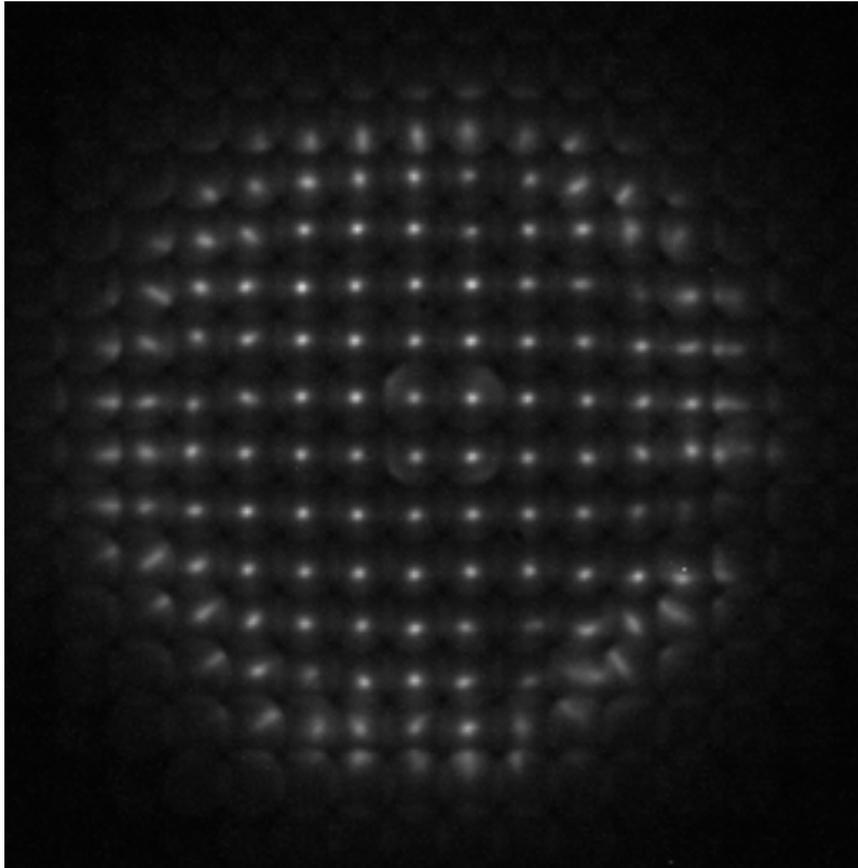


0 DS
-1 DC X 3

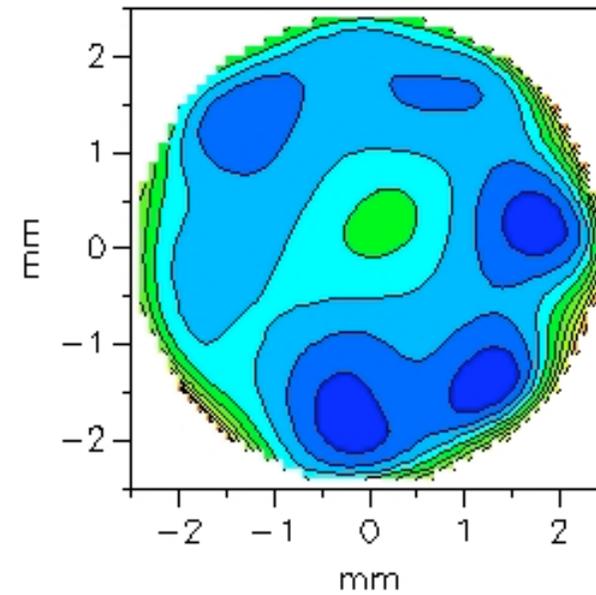


Aberrations of an RK patient

Wavefront sensor image

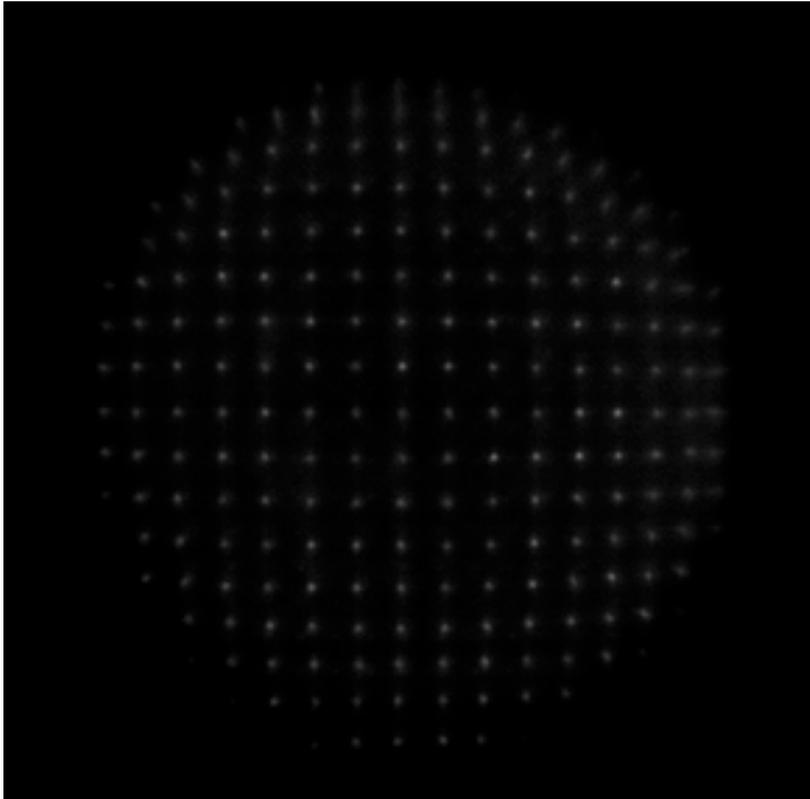


Wavefront aberration

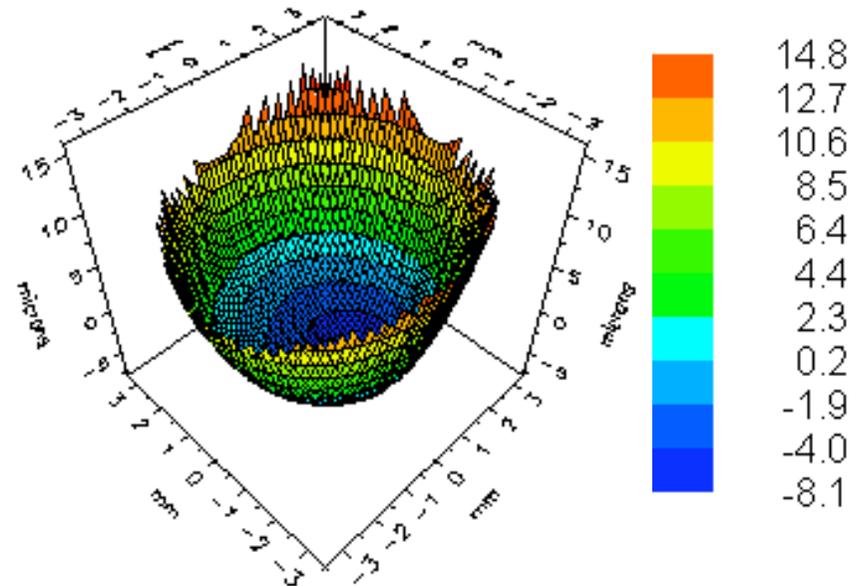


Aberrations of a LASIK patient

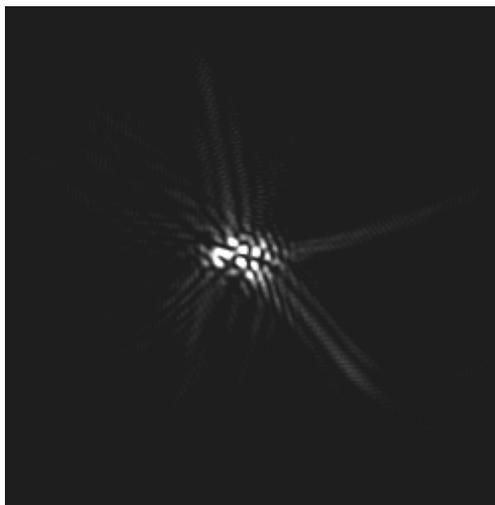
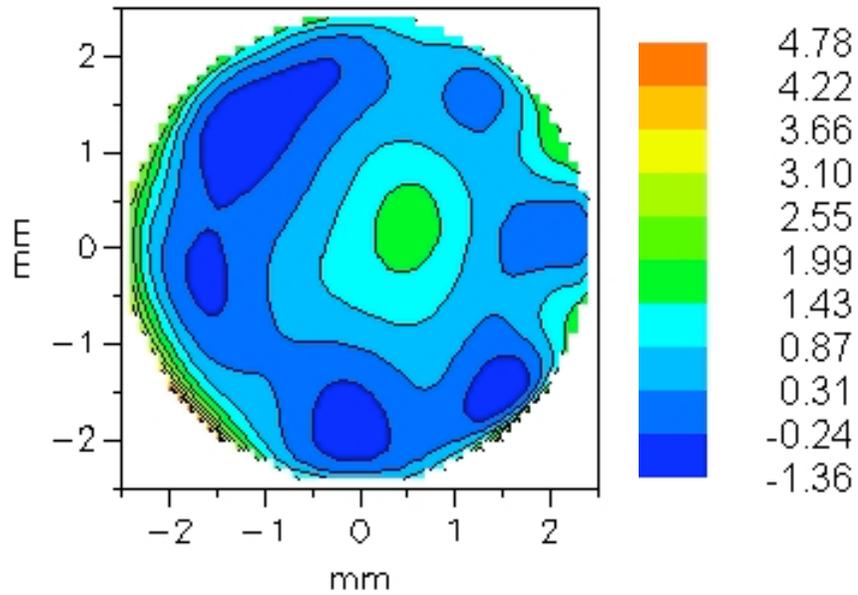
Wavefront sensor image



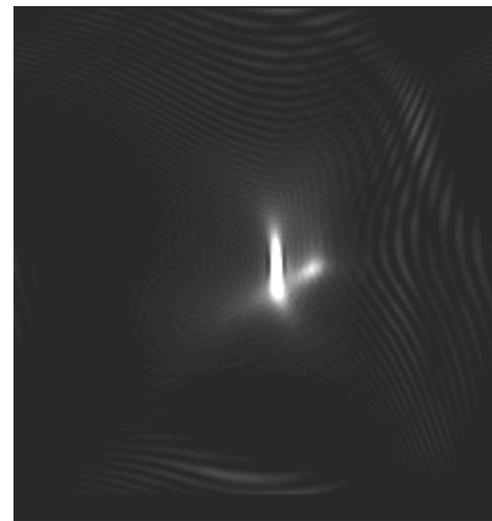
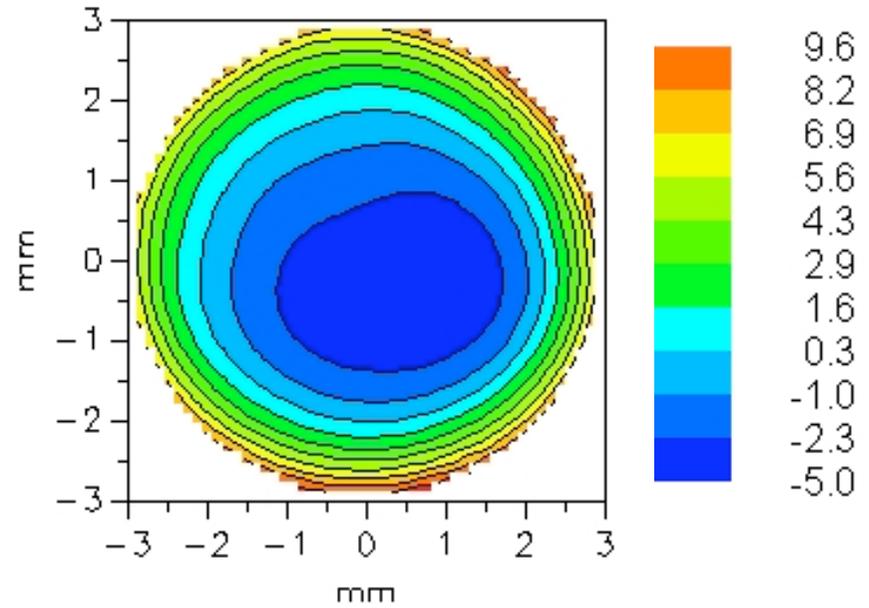
Wavefront aberration



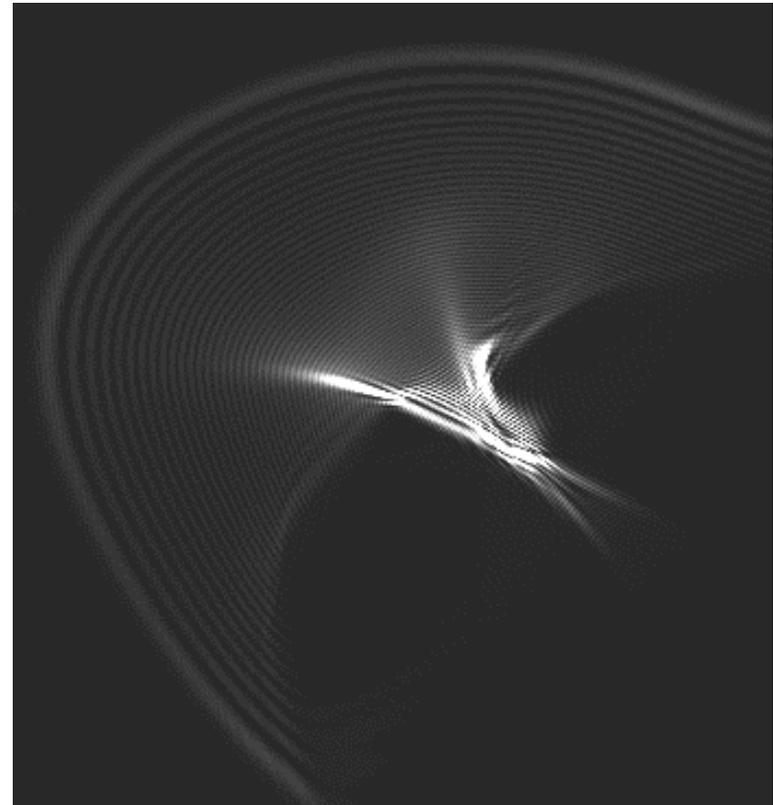
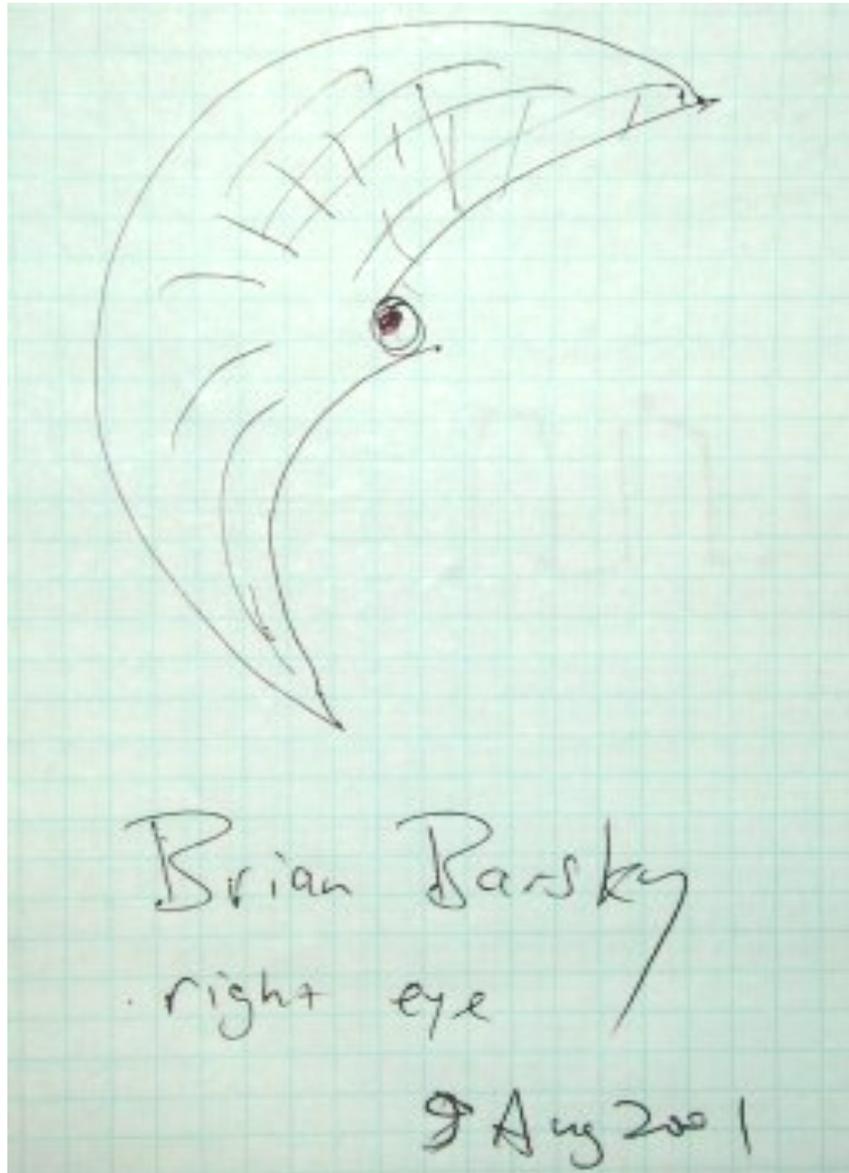
Post - RK



Post - LASIK

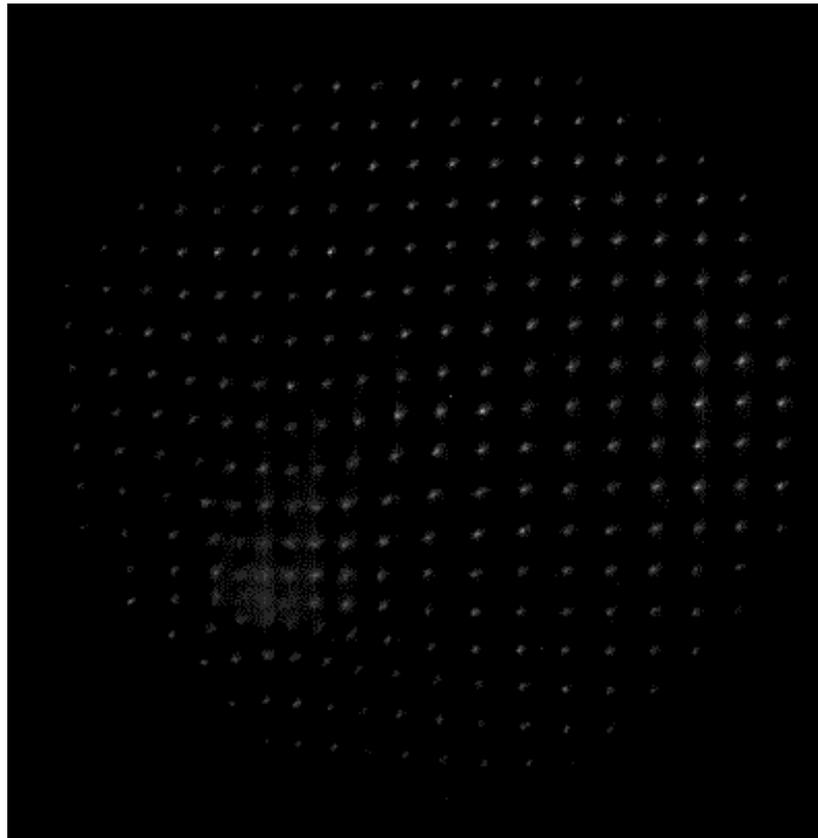


Cheratocono

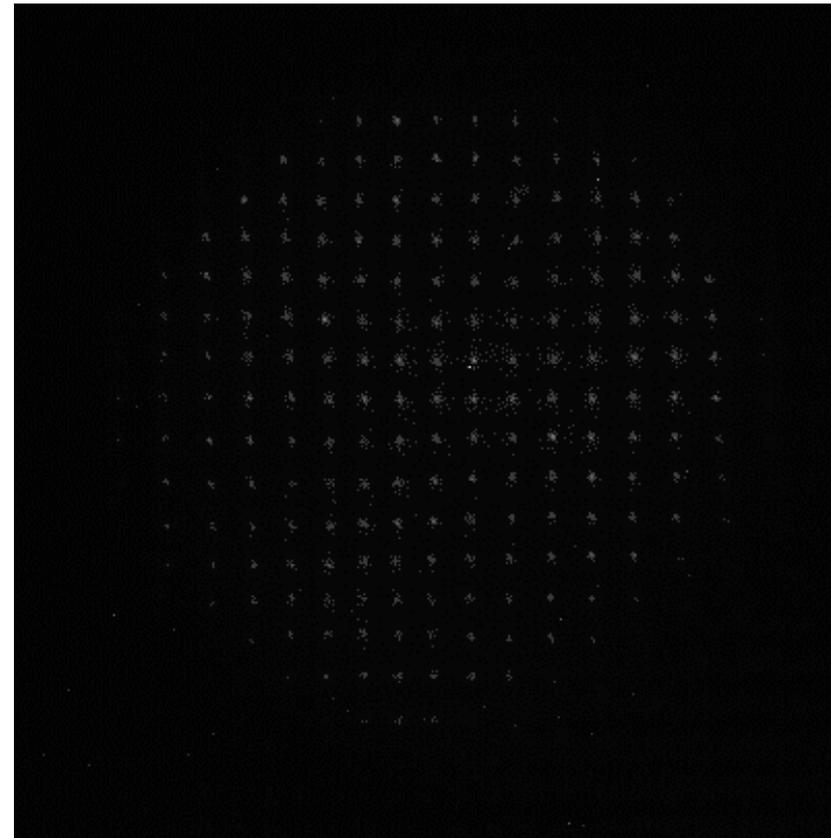


LAC per cheratocono

unaided eye

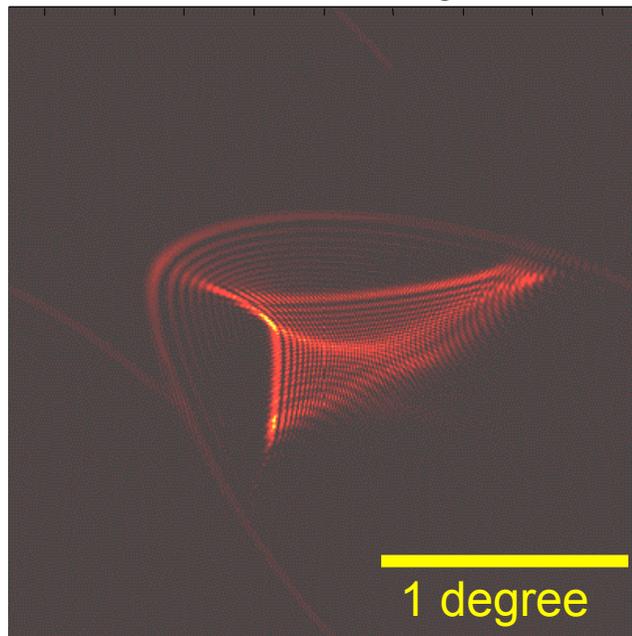


custom contact lens



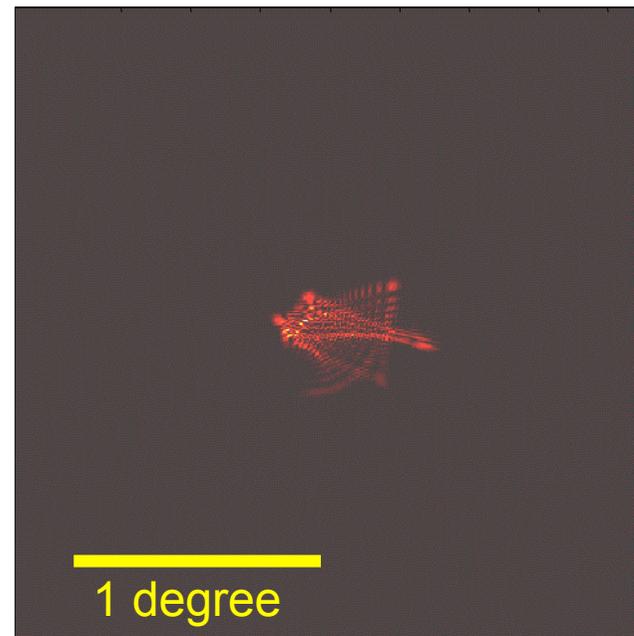
PSF (pupilla 5 mm)

unaided eye



rms = 4.16
strehl ratio = 0.0008

custom contact lens

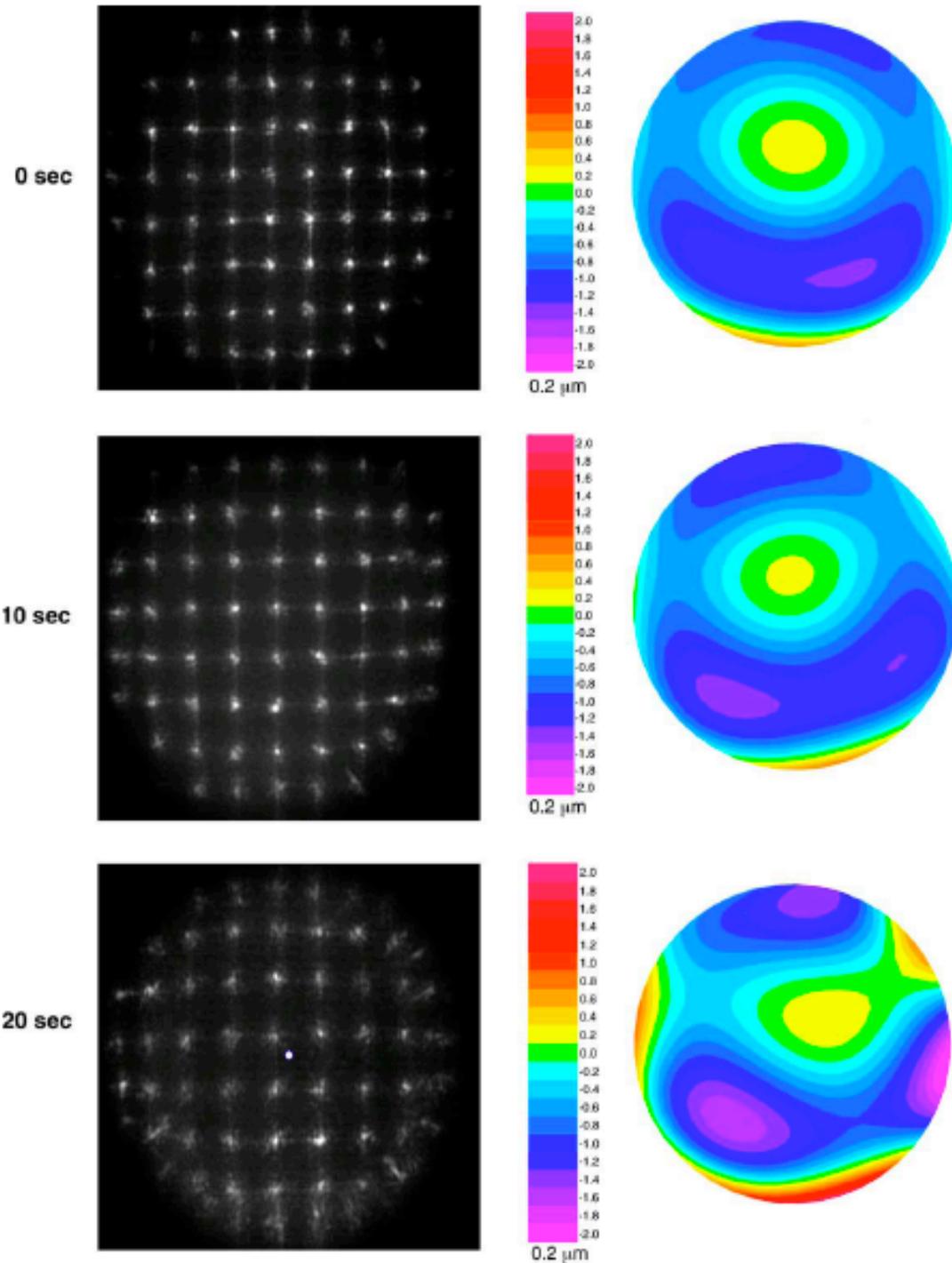


rms = 1.48
strehl ratio = 0.004

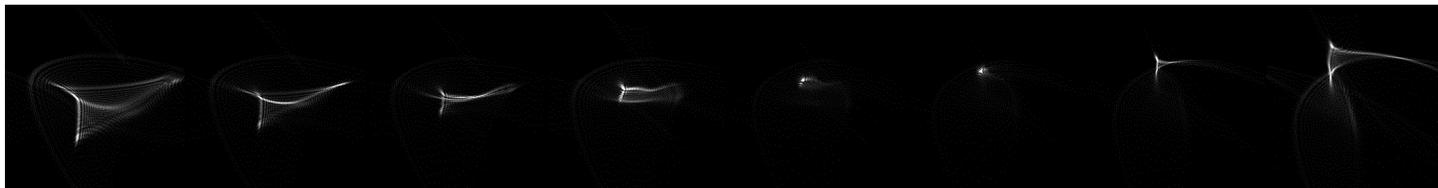
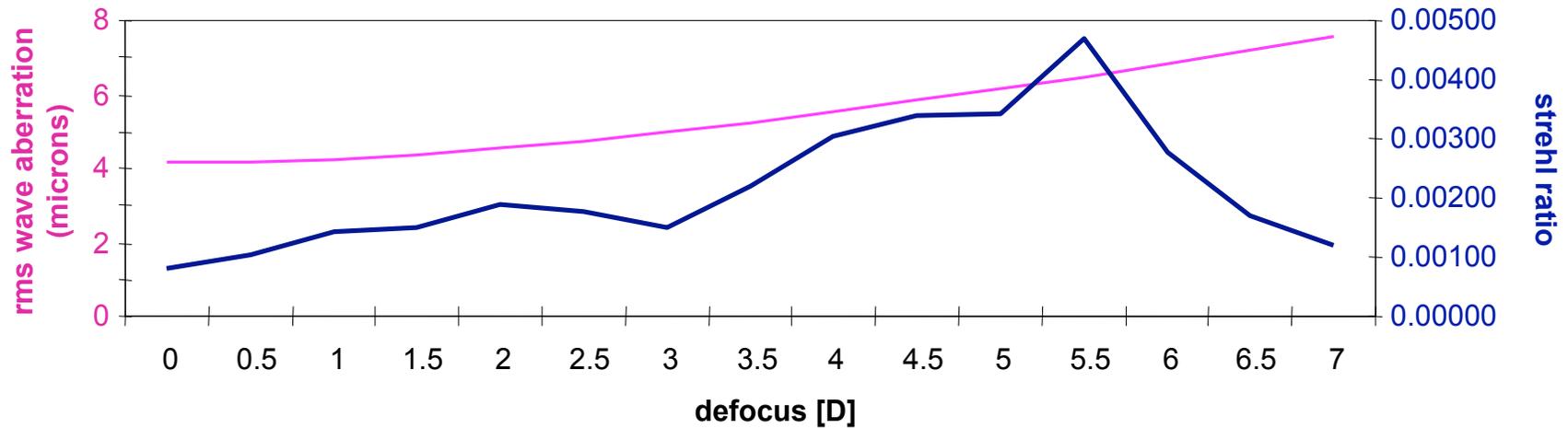


Variazione della
mappa
corneale al
passare del
tempo con
occhio aperto

W.Charman
Contact Lens
& Anterior Eye
28 (2005)
75-92

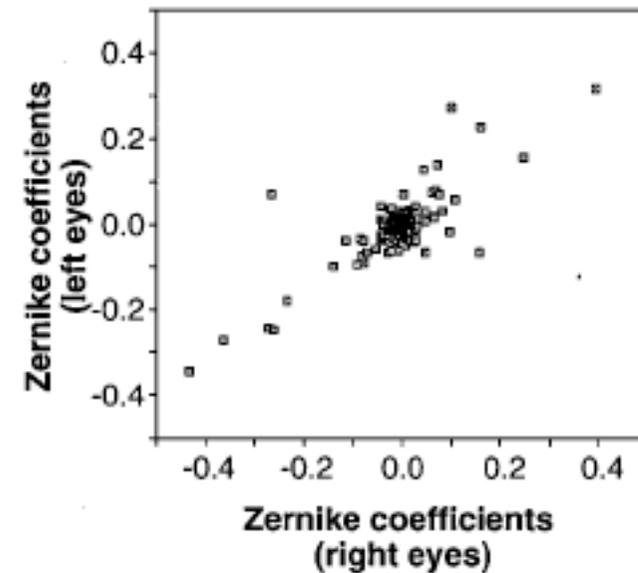
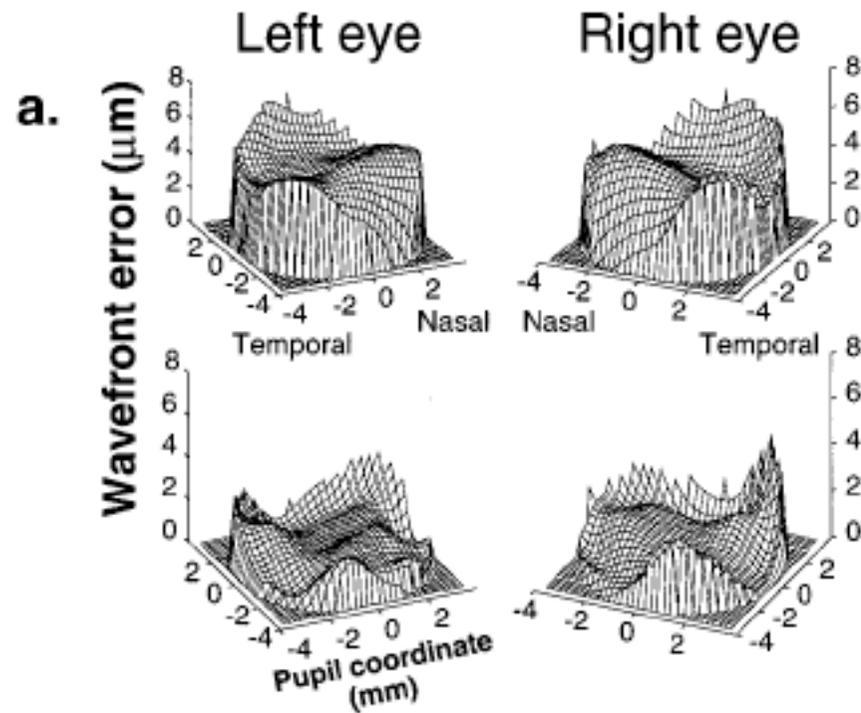


PSF through-focus (5 mm pupil)



The highest strehl ratio does not correlate with rms when aberrations are high

Simmetria tra i due occhi



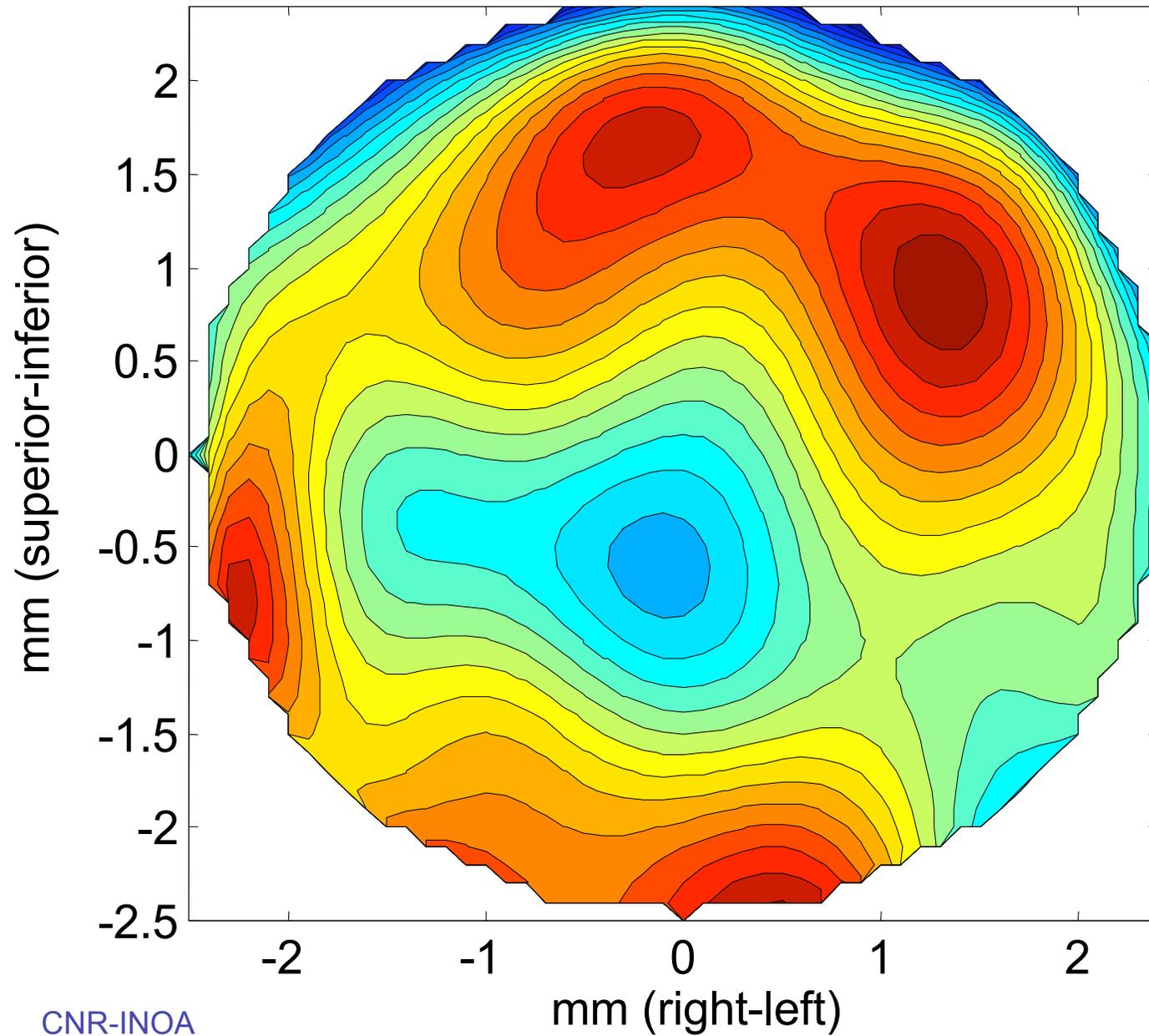
Junzhong Liang and
David R. Williams



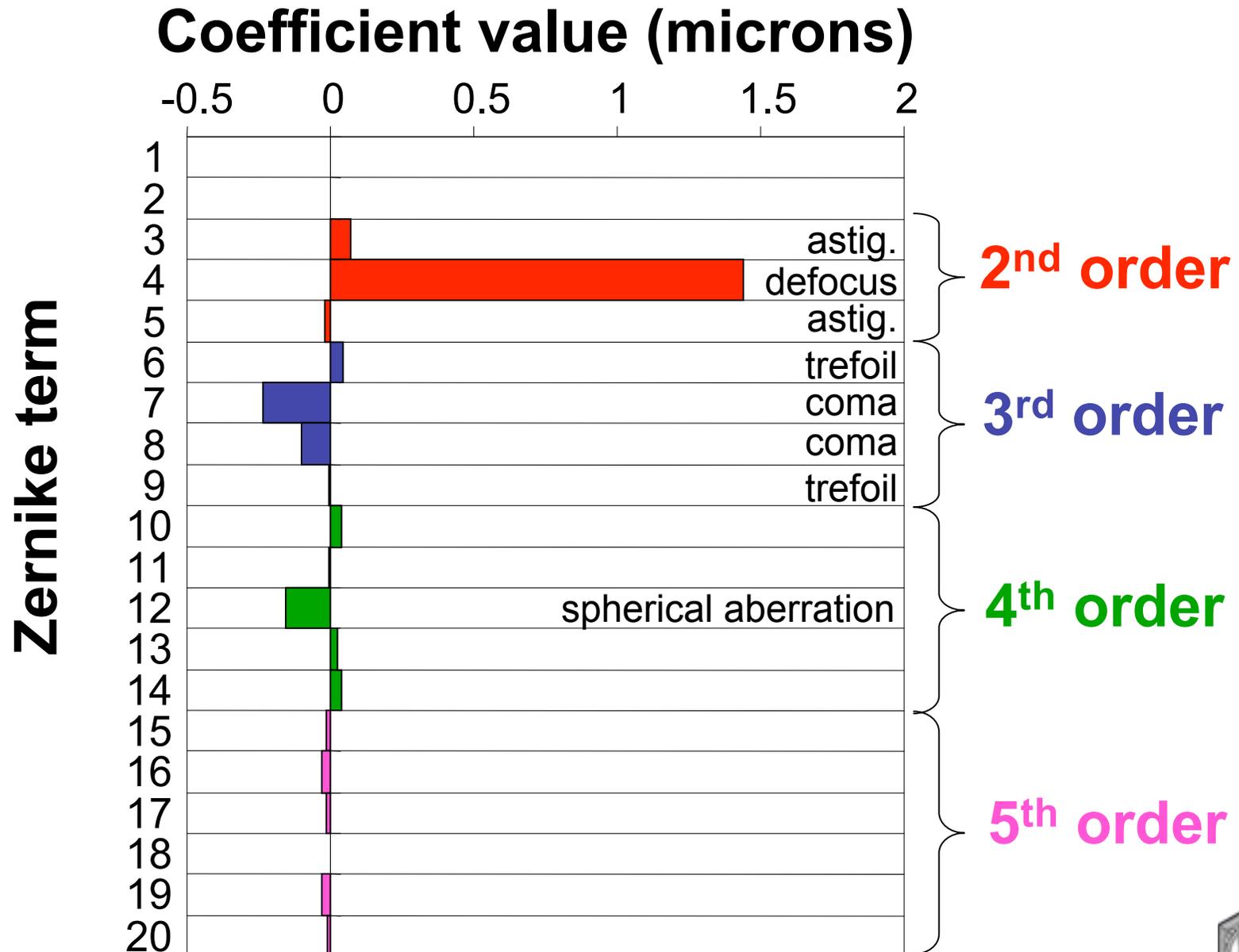
Metrics to Define Image Quality



Wave Aberration Contour Map



Breakdown of Zernike Terms



Root Mean Square

$$RMS = \sqrt{\frac{1}{A} \iint (W(x, y) - \overline{W(x, y)})^2 dx dy}$$

A – pupil area

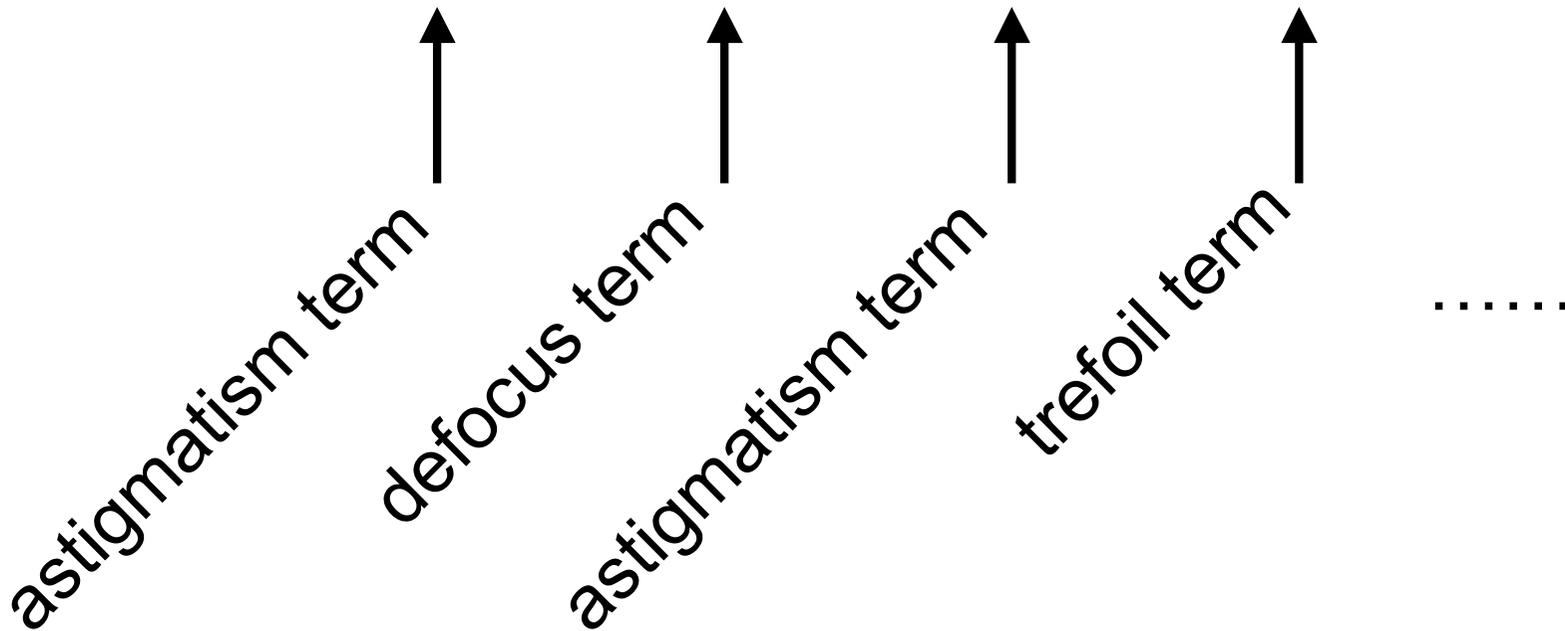
$W(x, y)$ – wave aberration

$\overline{W(x, y)}$ – average wave aberration



Root Mean Square

$$RMS = \sqrt{(Z_2^{-2})^2 + (Z_2^0)^2 + (Z_2^2)^2 + (Z_3^{-1})^2 \dots\dots}$$

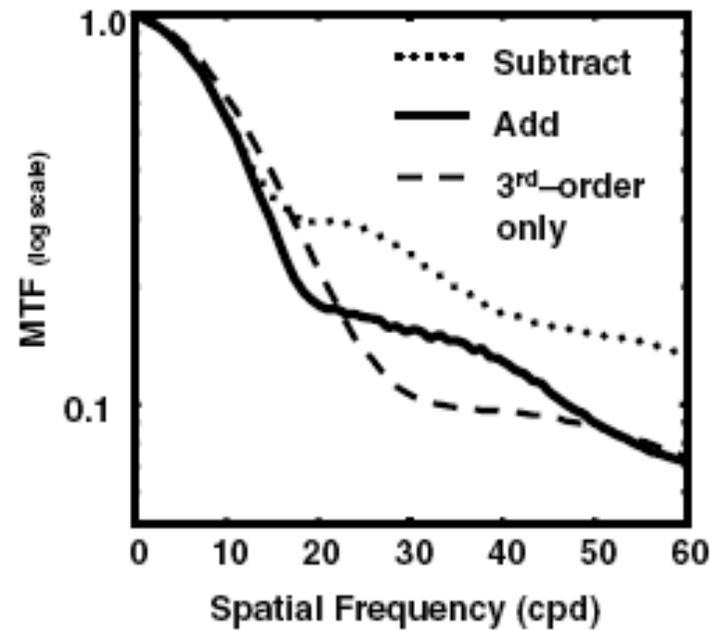
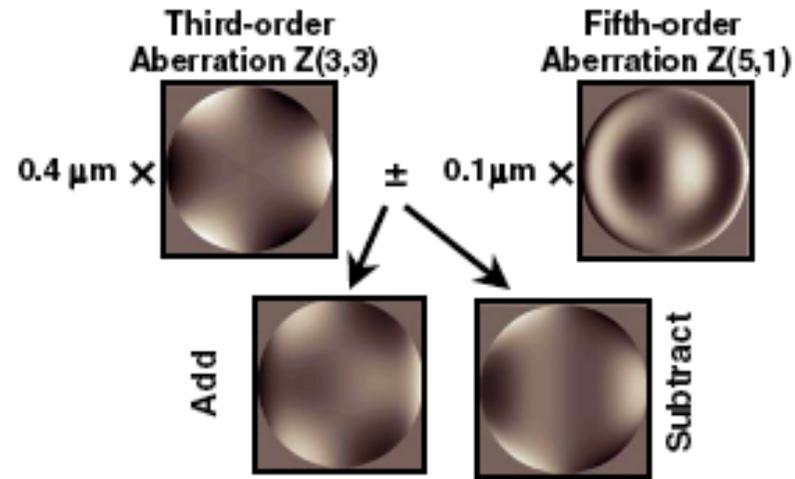


Include the terms for which you want to determine their impact (eg defocus and astigmatism only, third order terms or high order terms etc.)



Problemi nel RMS

J.S. McLellan et al.
Vis. Res. 46 (2006)
3009-3016



Diffraction

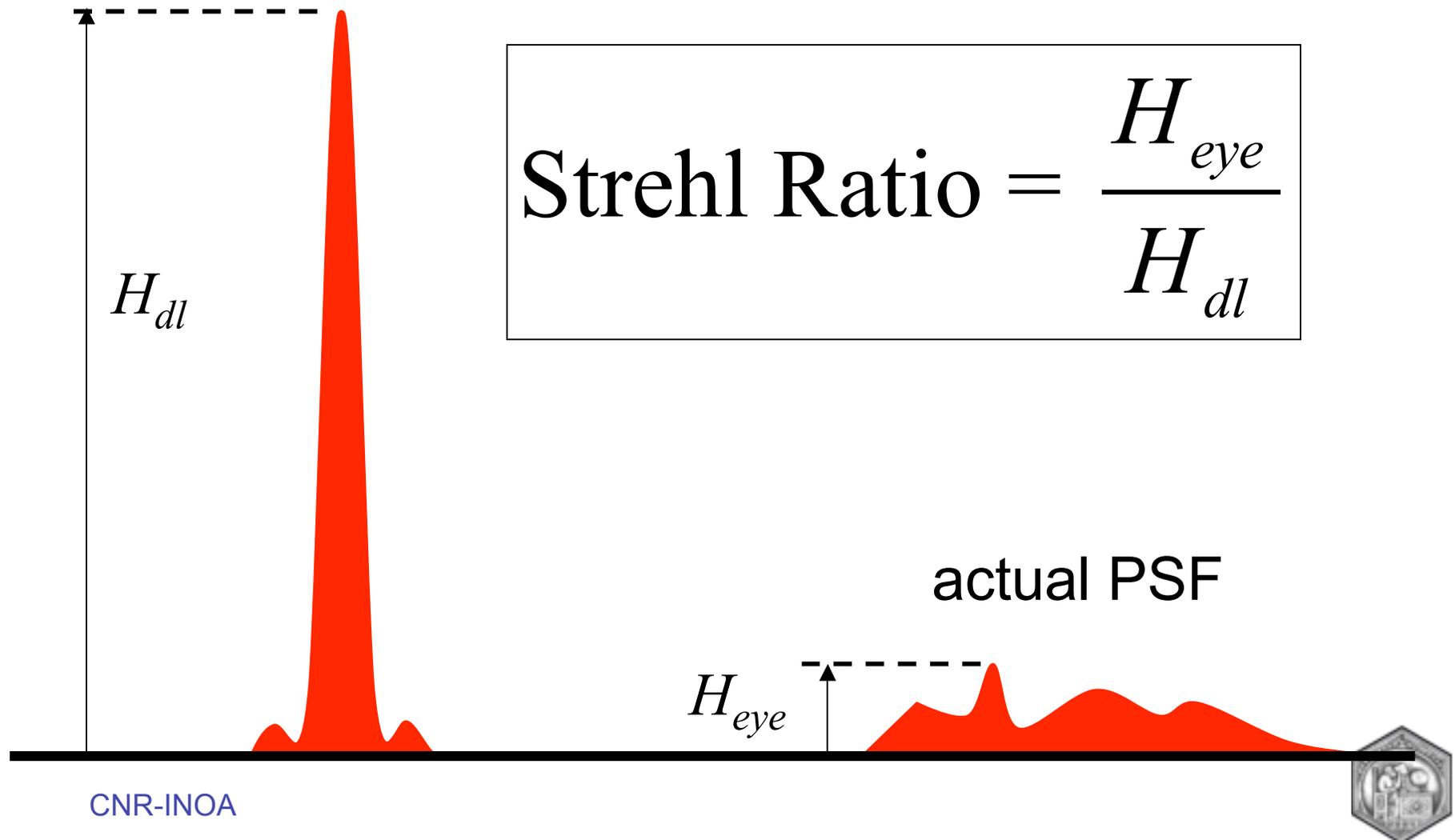


CNR-INOA



Strehl Ratio

diffraction-limited PSF



Typical Values for Wave Aberration

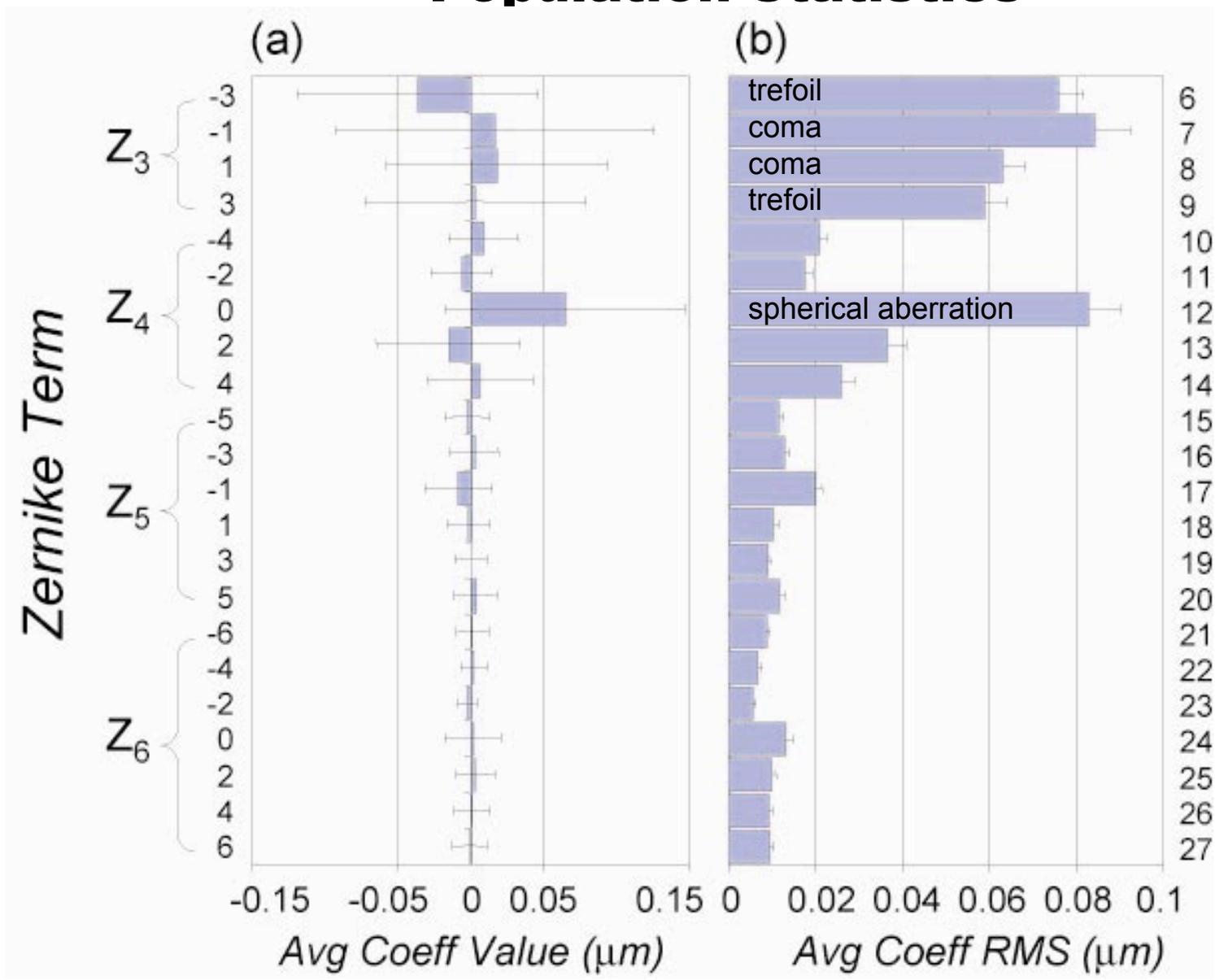
Strehl Ratio

- Strehl ratios are about 5% for a 5 mm pupil that has been corrected for defocus and astigmatism.
- Strehl ratios for small (~ 1 mm) pupils approach 1, but the image quality is poor due to diffraction.



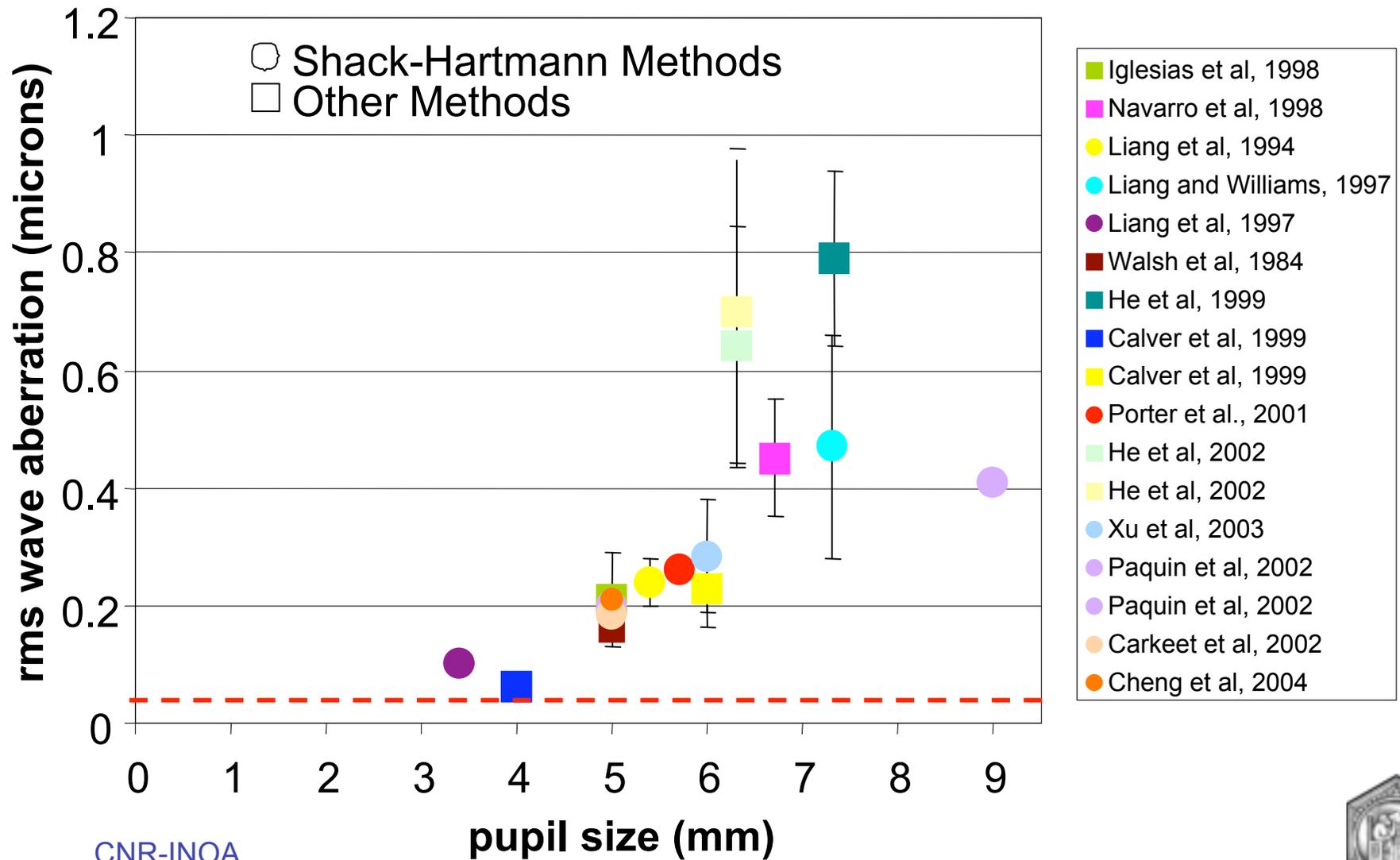
Typical Values for Wave Aberration

Population Statistics



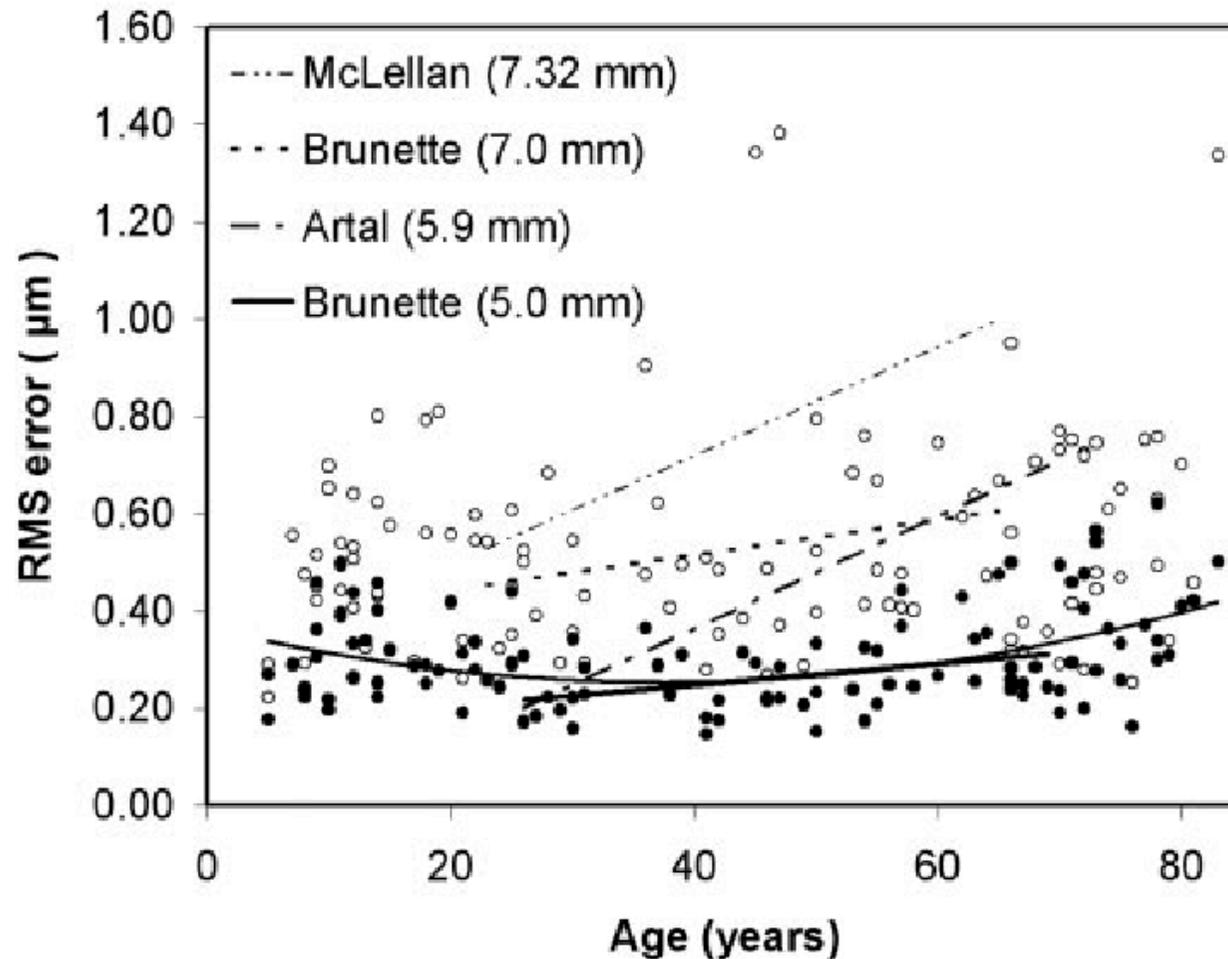
Typical Values for Wave Aberration

Change in aberrations with pupil size



Typical Values for Wave Aberration

Change in aberrations with age



Monochromatic Aberrations as a Function of Age, from Childhood to Advanced Age

Isabelle Brunette,¹ Juan M. Bueno,² Mireille Parent,^{1,3} Habib Hamam,³ and Pierre Simonet³



Convolution



Convolution

$$PSF(x, y) \otimes O(x, y) = I(x, y)$$



20/20 letters

Simulated Images



20/40 letters



“I have never experienced any inconvenience from this imperfection, nor did I ever discover it till I made these experiments; and I believe I can examine minute objects with as much accuracy as most of those whose eyes are differently formed”

Thomas Young (1801) on his own aberrations.



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